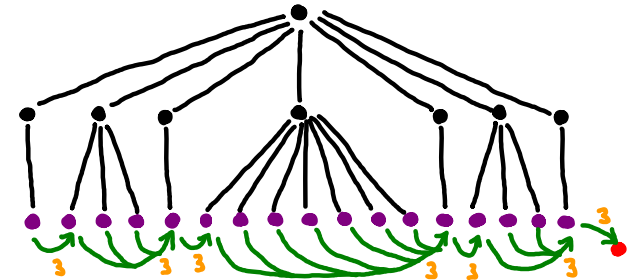
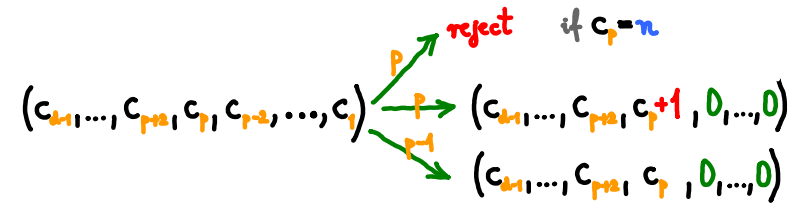
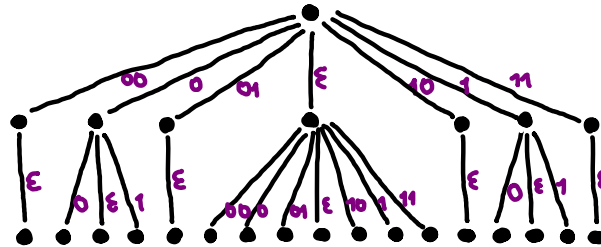
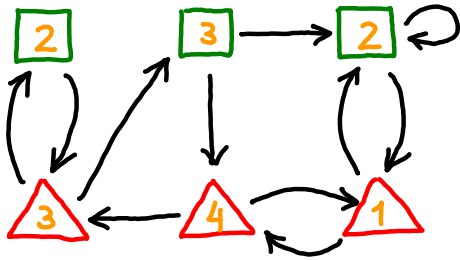


UNIVERSAL TREES

QUASI-POLYNOMIAL

PARITY GAMES

SEPARATING AUTOMATA



MARCIN JURDZIŃSKI

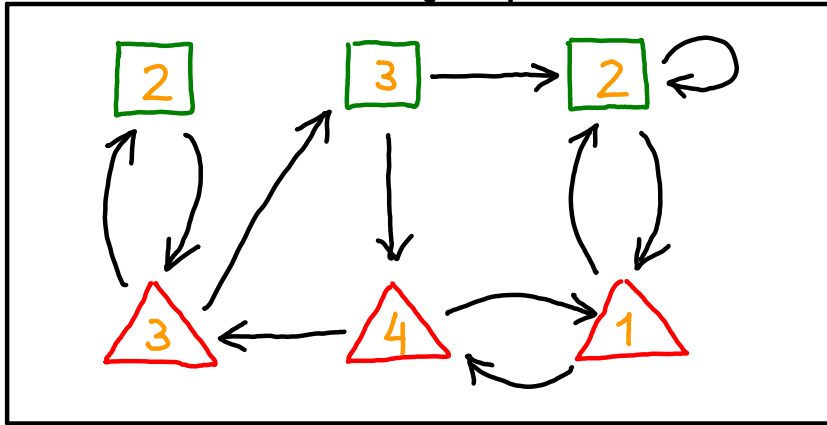
UNIVERSITY OF WARWICK

COLLABORATORS: W. CZERWIŃSKI, L. DAVIAUD, N. FIJALKOW, R. LAZIĆ, P. PARYS
K. LEHTINEN, R. MORVAN, THEJASWINI K.S.

PARITY GAMES

$$n = |V|$$

A game graph



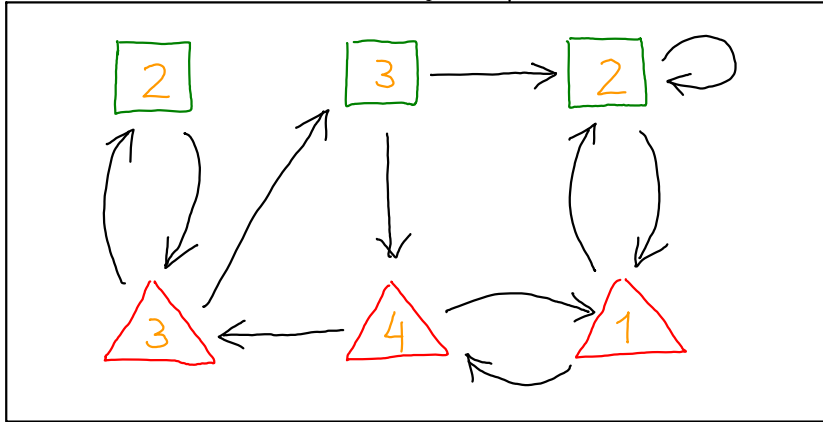
$$G = (V = V_{\text{even}} \uplus V_{\text{odd}}, E, \pi)$$

$$\pi : V \rightarrow \{1, 2, 3, 4, 5, \dots, d\}$$

PARITY GAMES

$$n = |V|$$

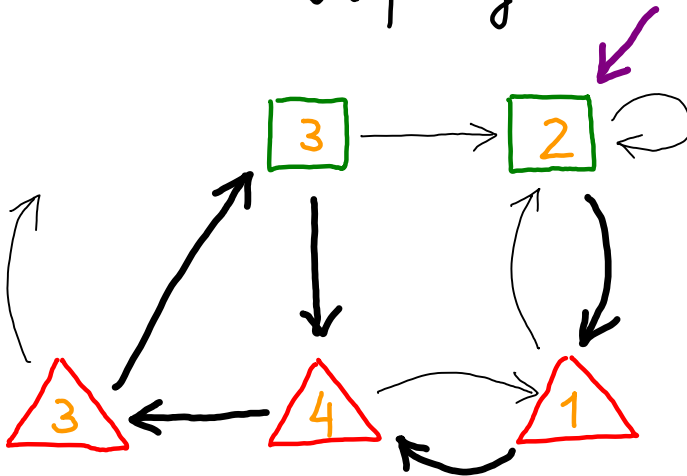
A game graph



$$G = (V = V_{\text{even}} \uplus V_{\text{odd}}, E, \pi)$$

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A play



Even wins $\langle p_1, p_2, p_3, \dots \rangle$

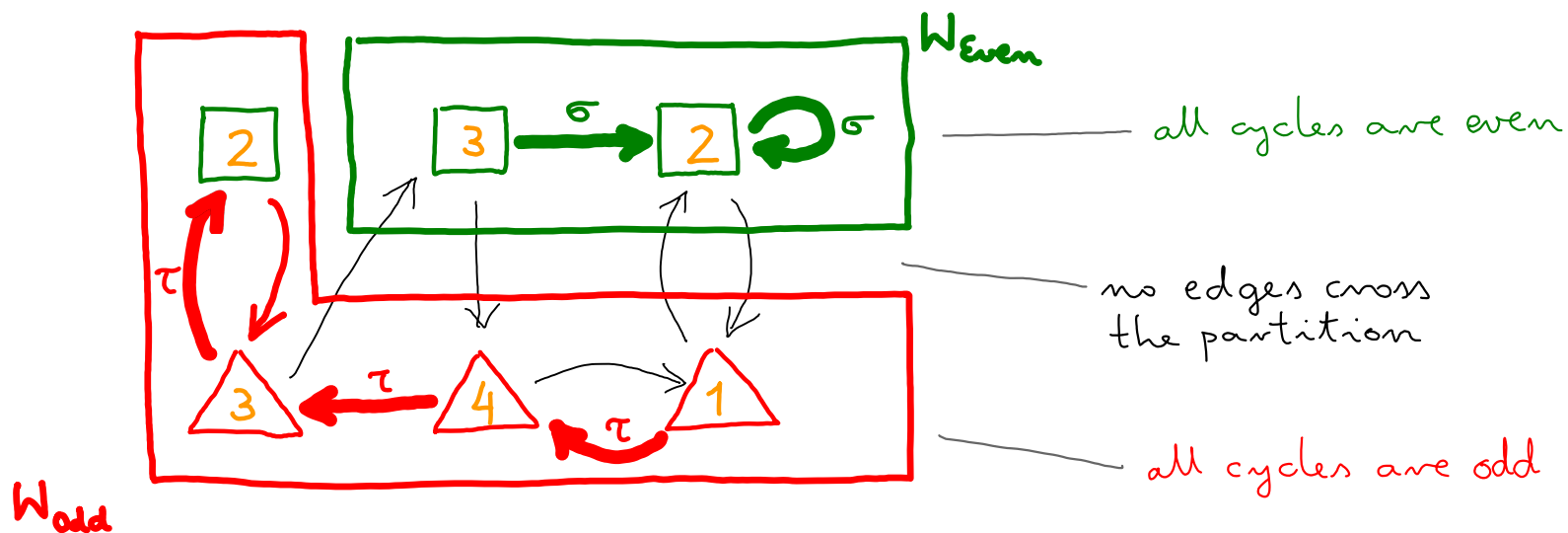
iff

$\left[\limsup_{i \rightarrow \infty} p_i \right]$ is even

SHORT WITNESSES FROM POSITIONAL DETERMINACY

THEOREM [Emerson, Jutla 1991; Mostowski 1991; re-proved since 1960's]

Parity games are **positionally determined**



COROLLARY [Emerson, Jutla, Sistla 1993]

Deciding the winner in parity games is in **NP $\cap$ co-NP**

ALGORITHMS FOR SOLVING PARITY GAMES

- $n^{d+O(1)}$

[McNaughton 1993 ; Zielonka 1998]

- $n^{\frac{d}{2}+O(1)}$

[Browne, Clarke, Jha, Long, Marreno 1994;
Seidl 1996; J. 2000]

- $n^{d+O(1)}$

strategy iteration [Vöge, J. 2000]

$$2^{\Omega(n)}$$

[Friedmann 2009]

- policy iteration for MDPs [Fearnley 2010]
- randomized simplex [Kansen, Friedmann, Zwick 2011]

- $n^{O(\sqrt{n})}$

[Björklund, Sandberg, Vorobyov 2003;
J., Paterson, Zwick 2006]

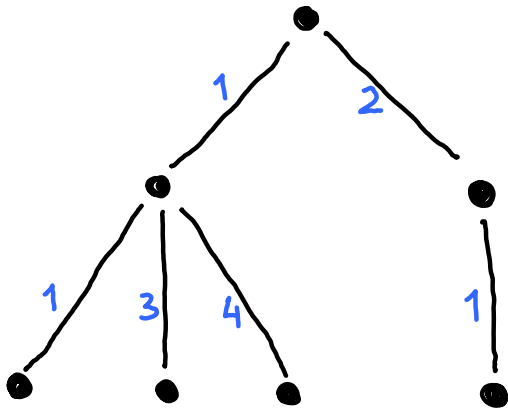
- $n^{\frac{d}{3}+O(1)}$

[Schewe 2007]

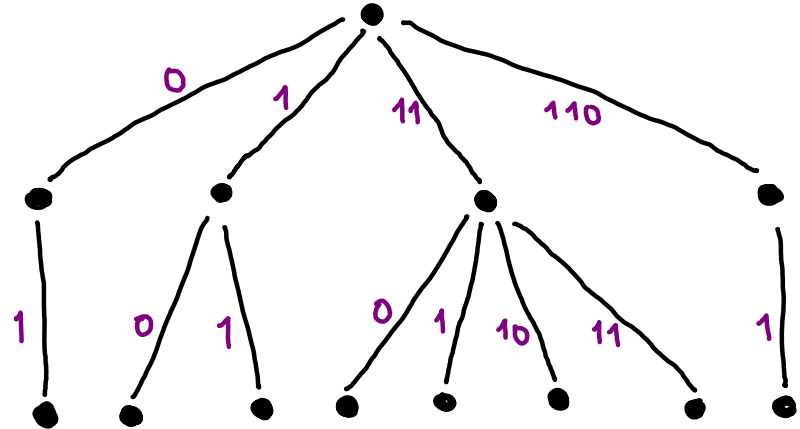
ALGORITHMS FOR SOLVING PARITY GAMES

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 - randomized simplex [Hansen, Friedmann, Zwick 2011]
- $n^{O(\sqrt{n})}$ [Björklund, Sandberg, Vondra 2003; J., Paterson, Zwick 2006]
- $n^{\frac{d}{3}+O(1)}$ [Schewe 2007]
- $n^{\lg d+O(1)}$ [Calude, Jain, Khoussainov, Li, Stephan 2017; J., Lazić 2017 ; Lehtinen 2018]

ORDERED TREES

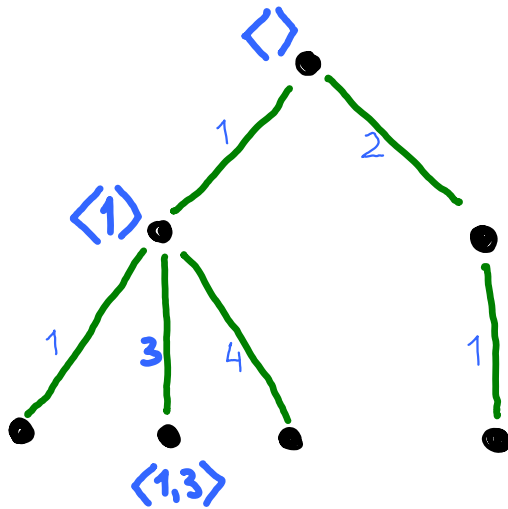


$(\mathbb{N}, <)$



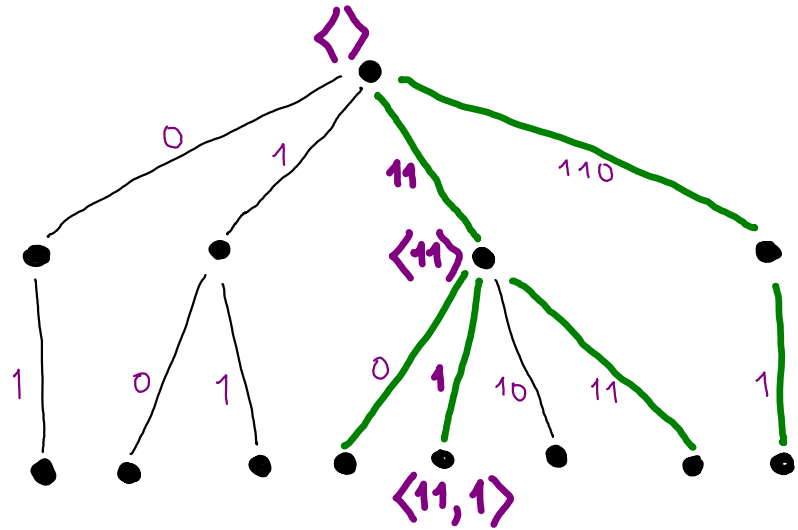
$(\mathbb{B}^*, <_{\text{lex}})$

ORDERED TREES



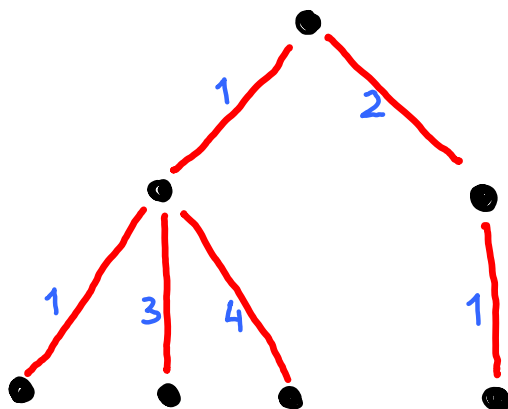
$(\mathbb{N}, <)$

embeds
into

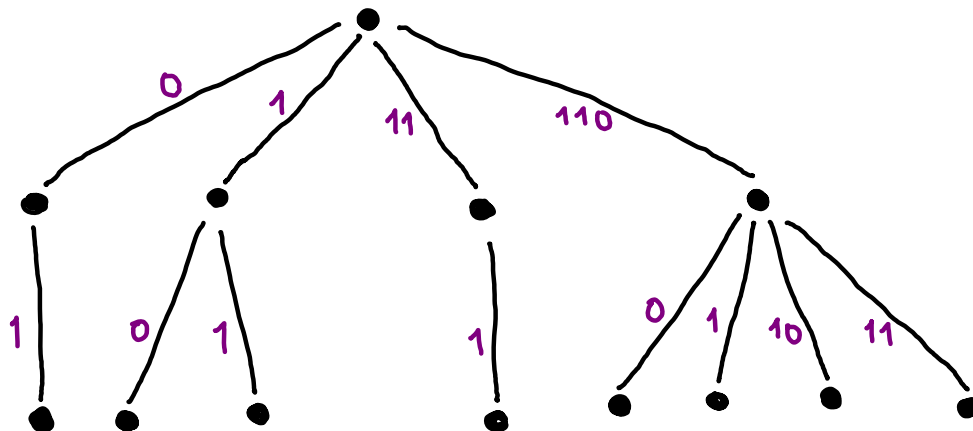


$(\mathbb{B}^*, <_{\text{lex}})$

ORDERED TREES



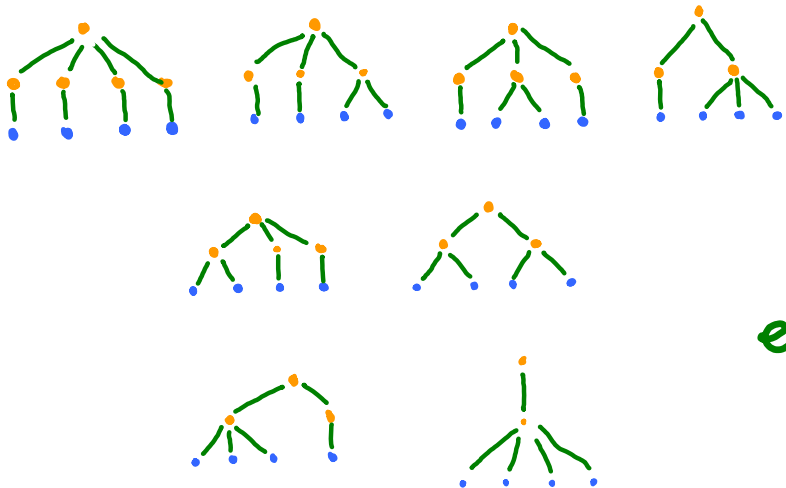
does not
embed
into



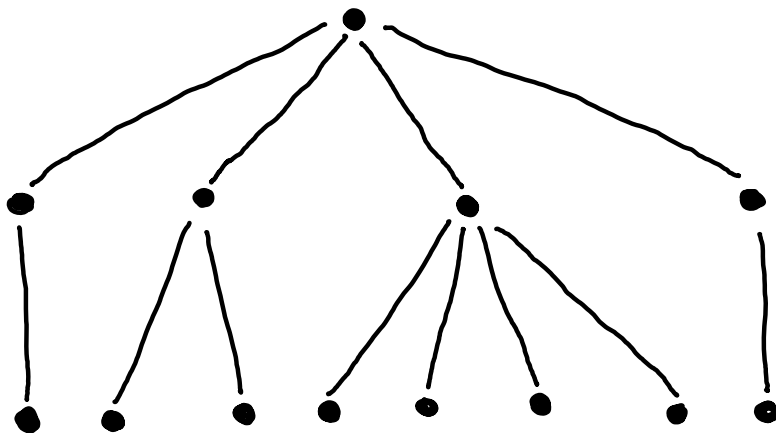
$(\mathbb{N}, <)$

$(\mathbb{B}^*, <_{\text{lex}})$

UNIVERSAL TREES



all
embed
into



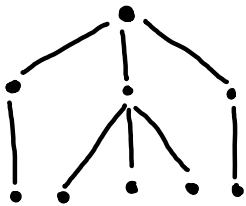
leaves: 4
height: 2

$(4, 2)$ - universal tree

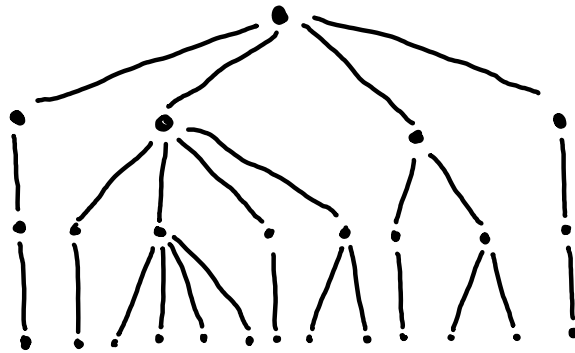
UNIVERSAL TREES

DEFINITION

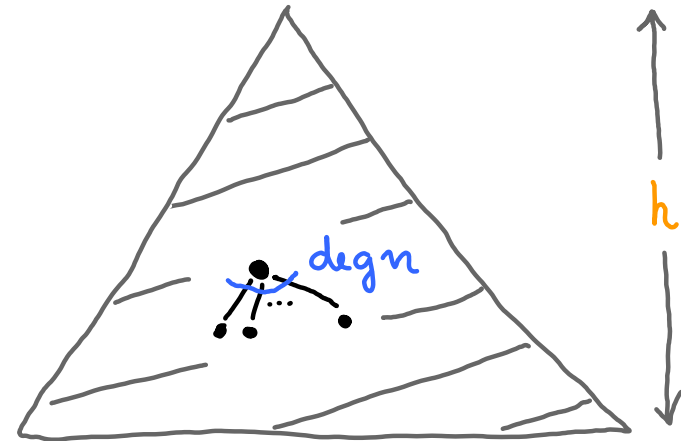
T is an (n, h) -universal tree if **every** tree with n leaves and of height h embeds into T



$(3, 2)$ -universal



$(4, 3)$ -universal



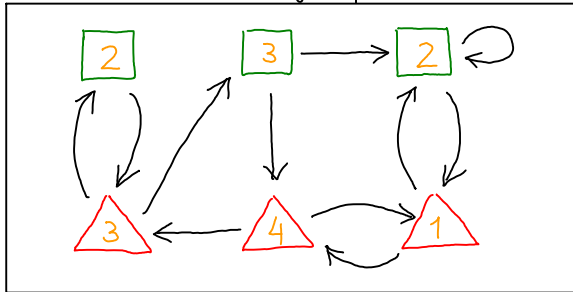
(n, h) -universal

$\Theta(n^h)$ size

PARITY GAMES

$$n = |V|$$

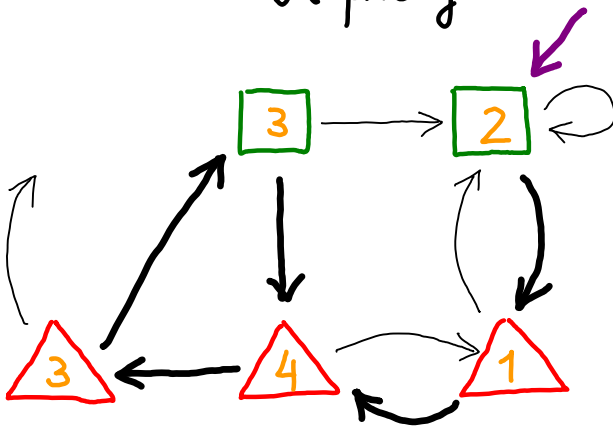
A game graph



$$G = (V = V_{\text{Even}} \uplus V_{\text{Odd}}, E, \pi)$$

$$\pi: V \rightarrow \{1, 2, 3, 4, 5, \dots, d\}$$

A play



Even wins $\langle p_1, p_2, p_3, \dots \rangle$

iff

$$\left[\limsup_{i \rightarrow \infty} p_i \right] \text{ is even}$$

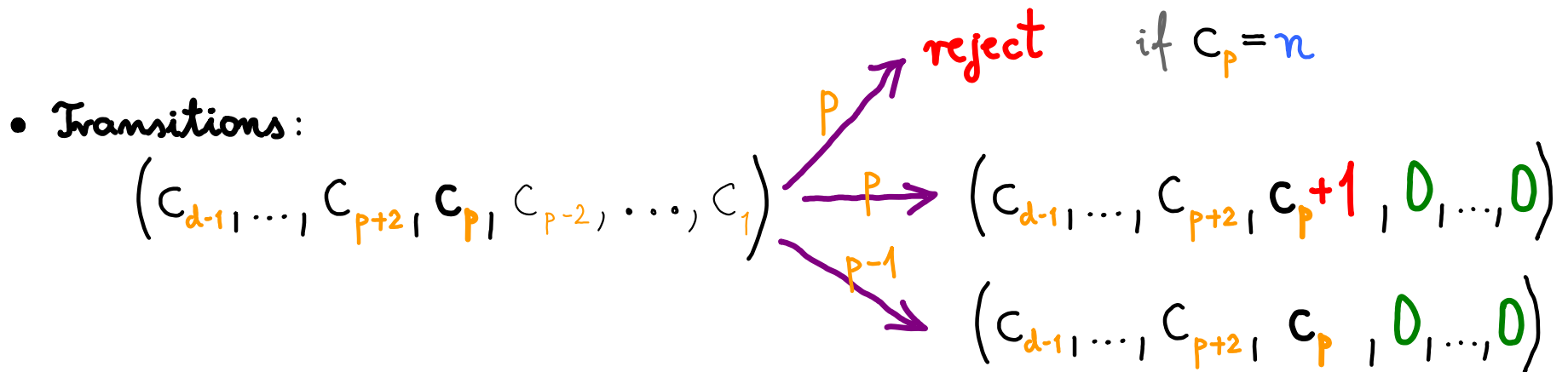
iff

all (but finitely many) occurrences of an **odd priority** are followed by an occurrence of a higher **even priority**

HIERARCHICAL MULTI-COUNTER $M_{n,d}$

[Bernet, Jamin, Wahlkiewicz 2003]

- States: multi-counters $(c_{d-1}, c_{d-3}, \dots, c_3, c_1)$ s.t. $0 \leq c_p \leq n$
- Initial state: $(0, \dots, 0)$



FACT If $M_{n,d}$ is "run" on an even graph with $\leq n$ vertices then no counter ever exceeds n .

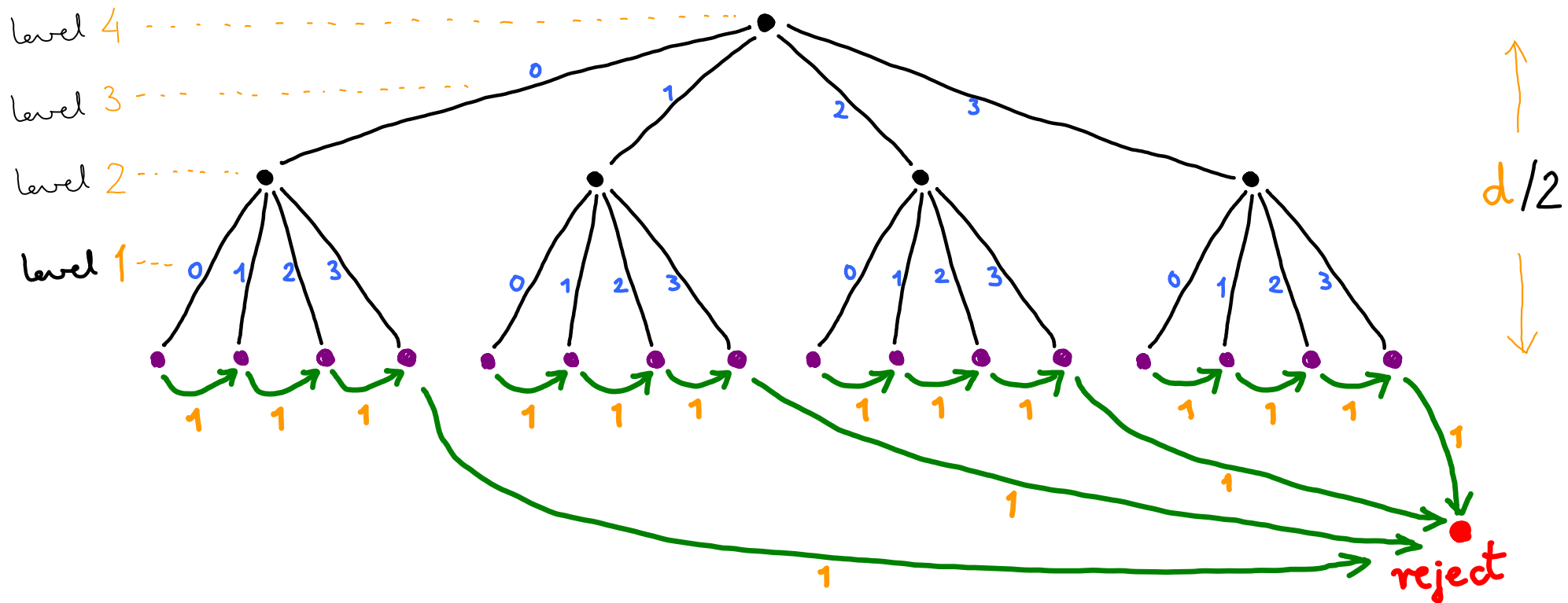
AN $n^{\frac{d}{2} + o(1)}$ ALGORITHM

$$\mathcal{M}_{n,d} = \{ (c_{d-1}, c_{d-3}, \dots, c_3, c_1) : 0 \leq c_p \leq n \}$$

FACT Parity game G
and **safety** game $G \triangleright \mathcal{M}_{n,d}$
have the same winners

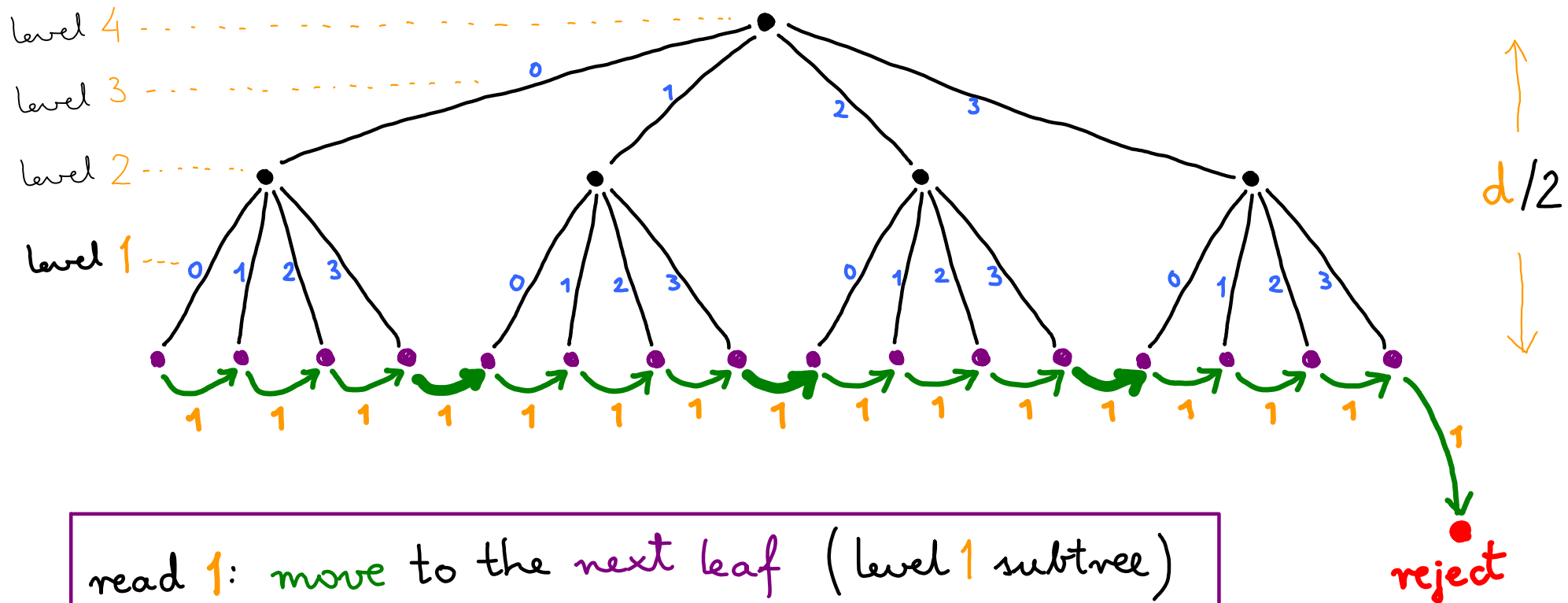
MULTI-COUNTERS AS AN ORDERED TREE

$M_{3,4}$ — complete 4-ary tree of height 2



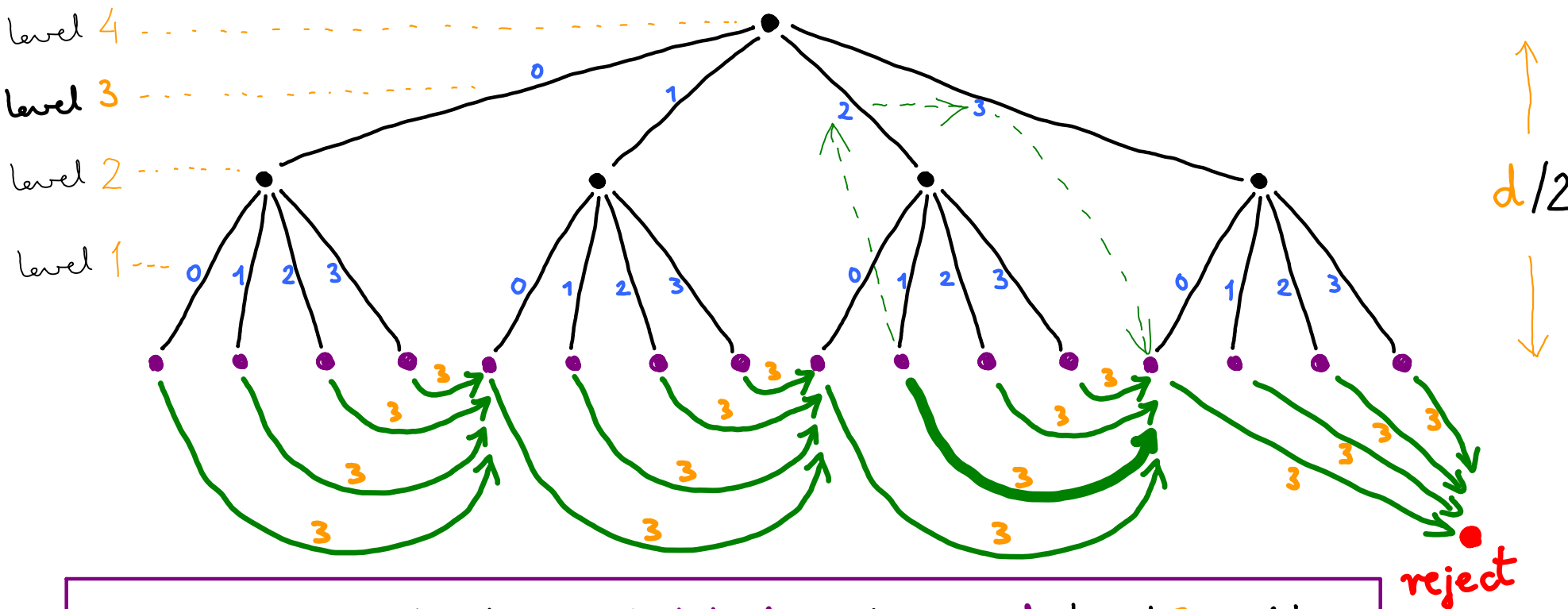
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MULTI-COUNTERS AS AN ORDERED TREE

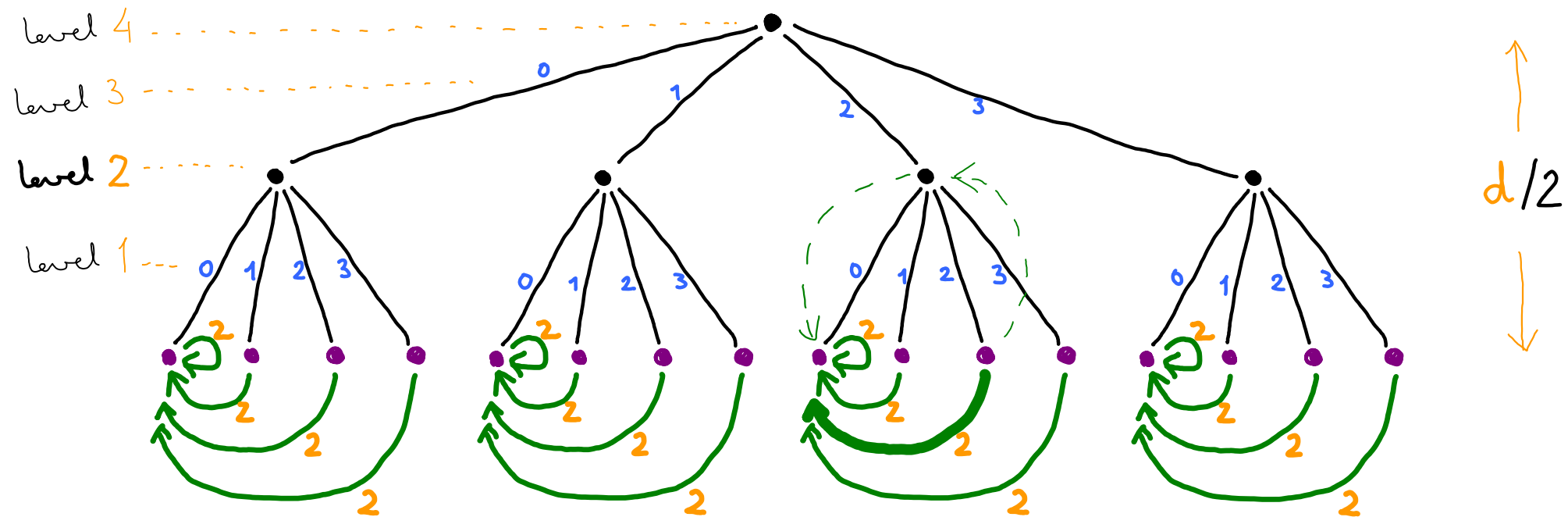
$M_{3,4}$ — complete 4-ary tree of height 2



read 3: move to the smallest leaf in the next level 3 subtree

MULTI-COUNTERS AS AN ORDERED TREE

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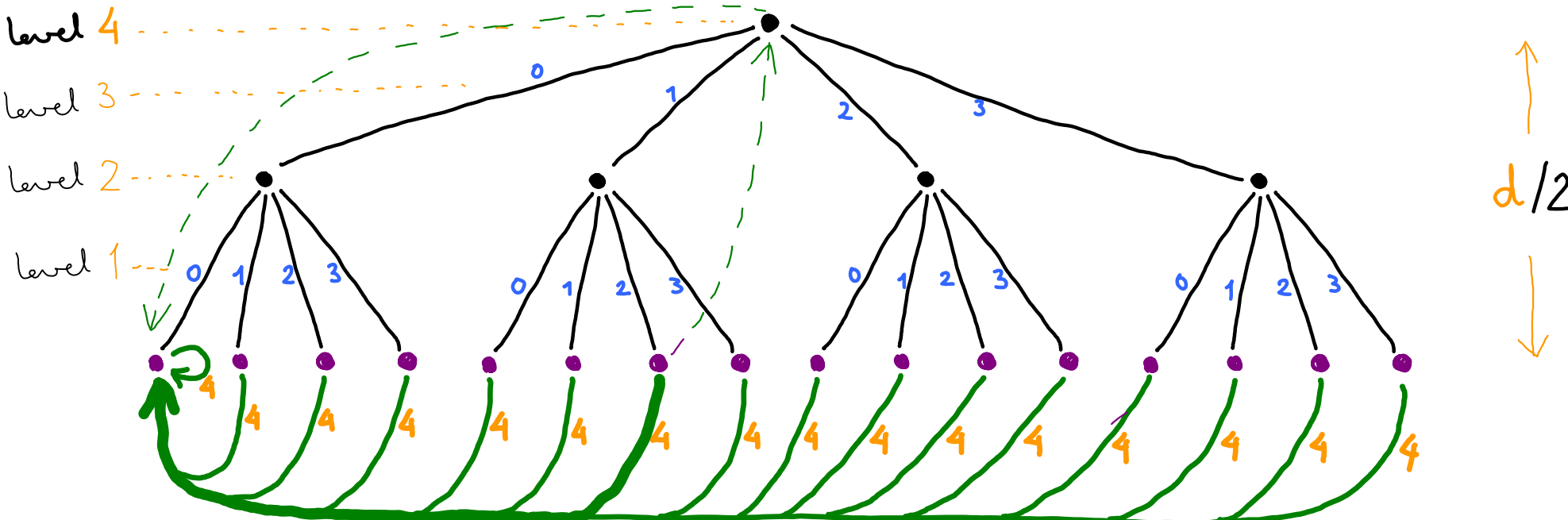


read 2: move to the smallest leaf in the same level 2 subtree

reject

MULTI-COUNTERS AS AN ORDERED TREE

$M_{3,4}$ — complete 4-ary tree of height 2

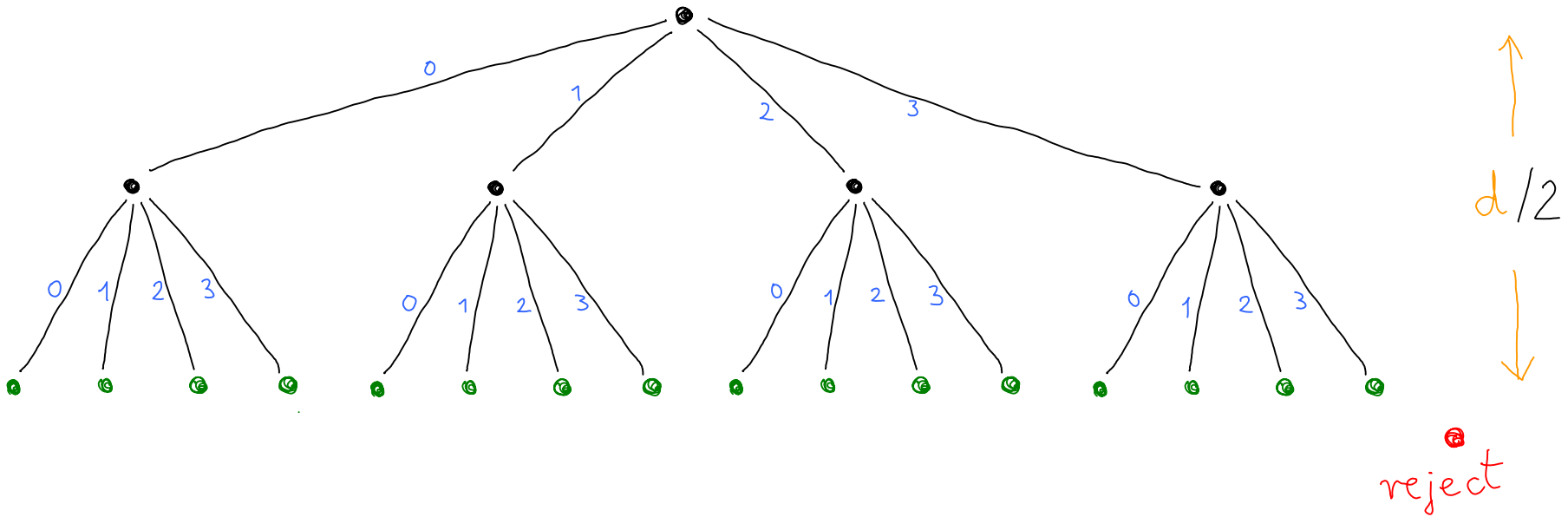


read 4: move to the smallest leaf in the same level 4 subtree

reject

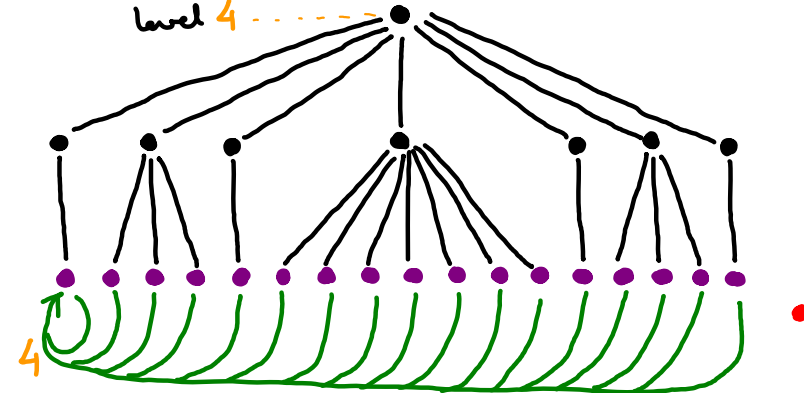
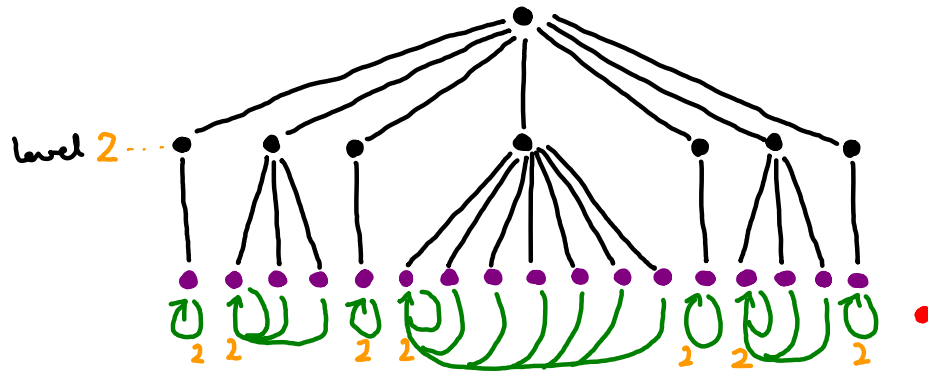
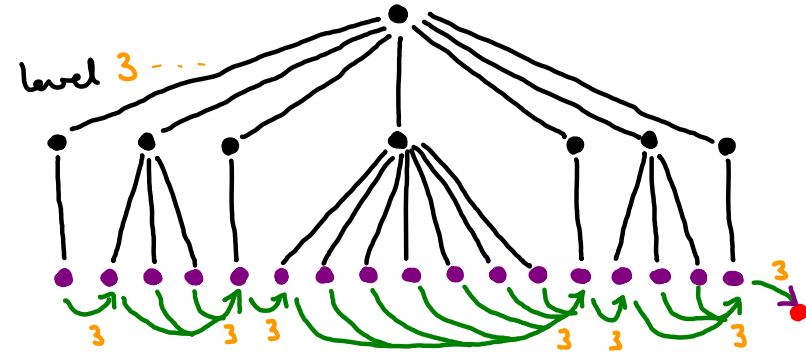
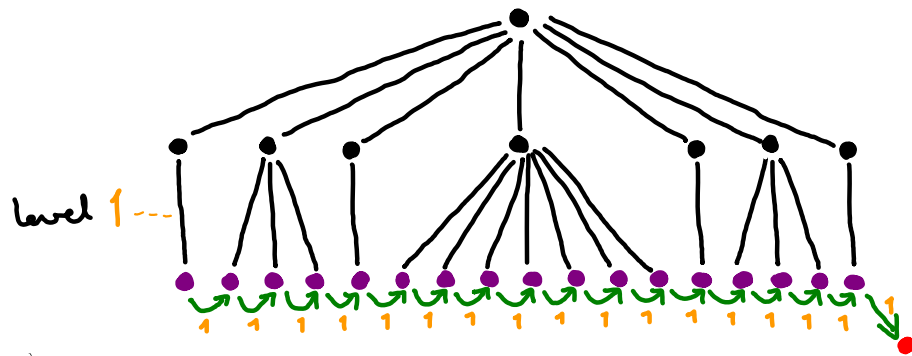
MULTI-COUNTERS AS AN ORDERED TREE

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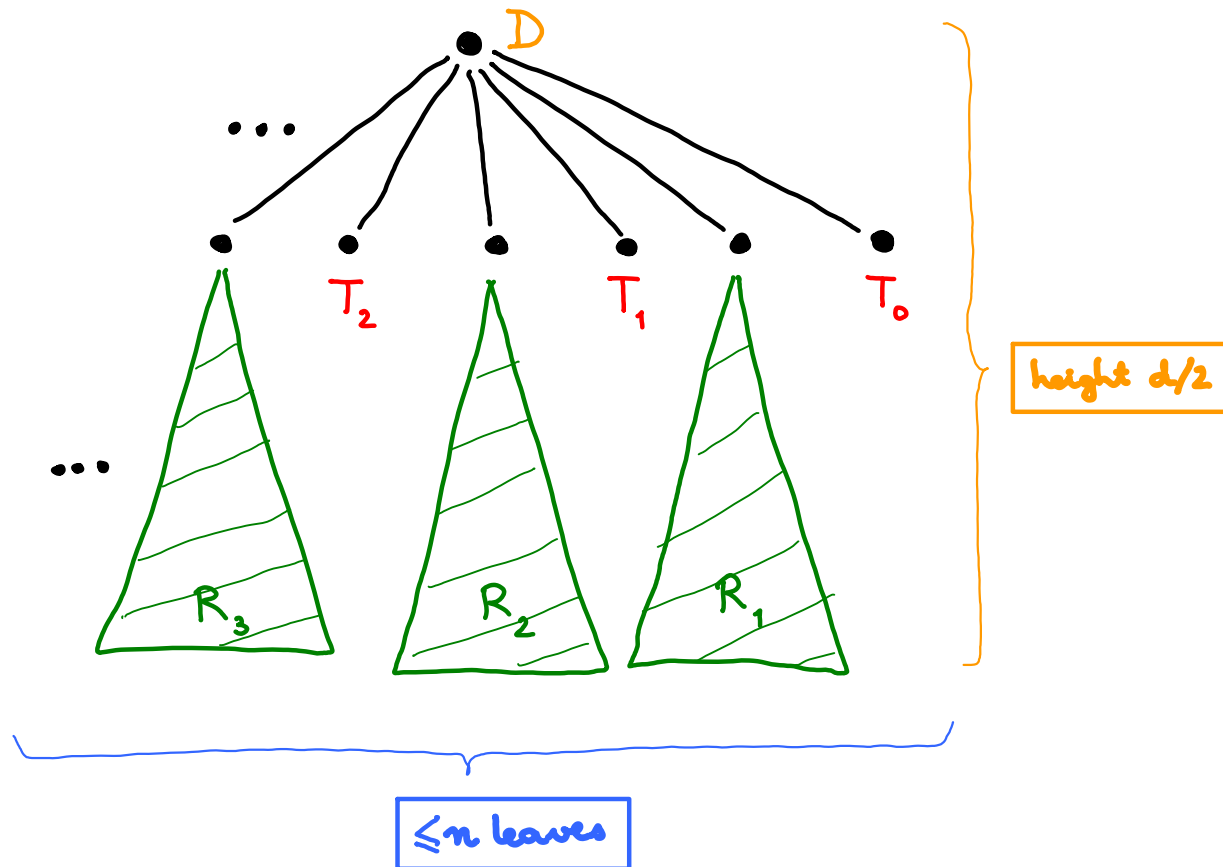
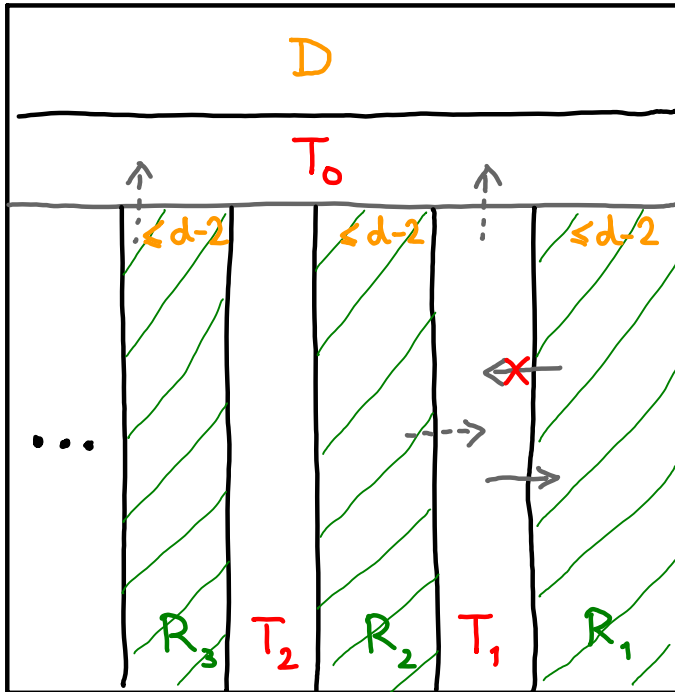
Question: Do we really need the complete $(n+1)$ -ary tree of height $\frac{d}{2}$?

MULTI-COUNTERS FROM ANY ORDERED TREE



M_T

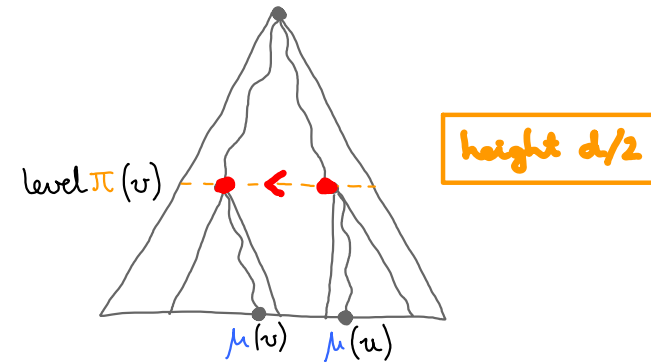
HIERARCHICAL DECOMPOSITION



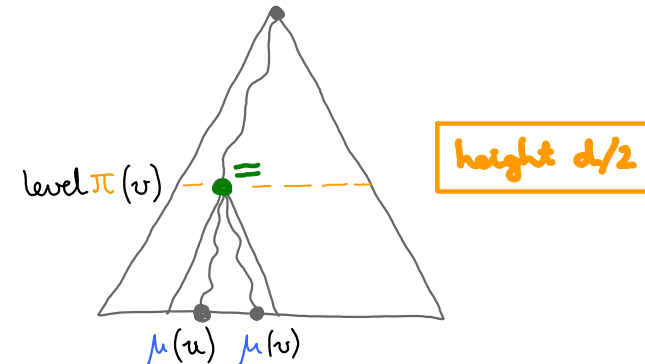
PROGRESS MEASURES

DEFINITION $\mu: V \rightarrow \mathbb{T}$ is a progress measure for graph G if for every edge $(v, u) \in E$,

- $\mu(v) \upharpoonright_{\pi(v)} < \mu(u) \upharpoonright_{\pi(v)}$ if $\pi(v)$ is odd



- $\mu(v) \upharpoonright_{\pi(v)} \leq \mu(u) \upharpoonright_{\pi(v)}$ if $\pi(v)$ is even

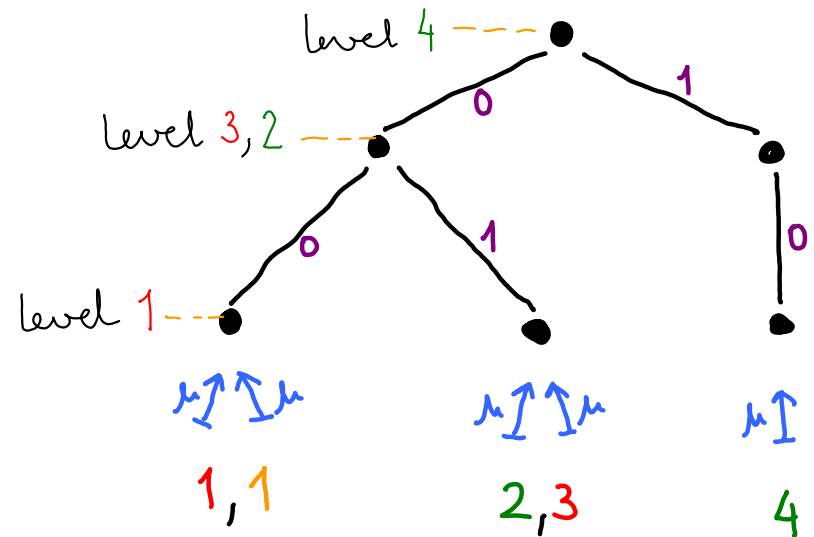
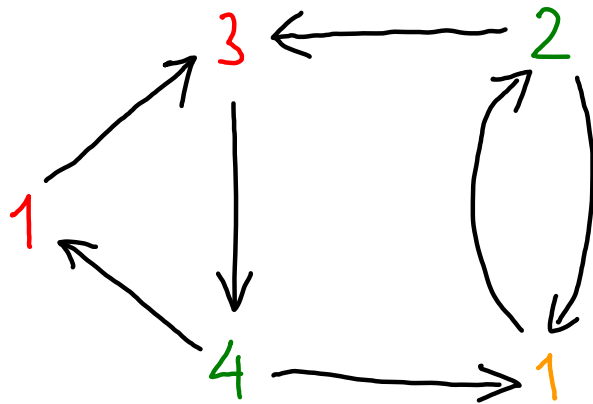


$\leq n$ leaves

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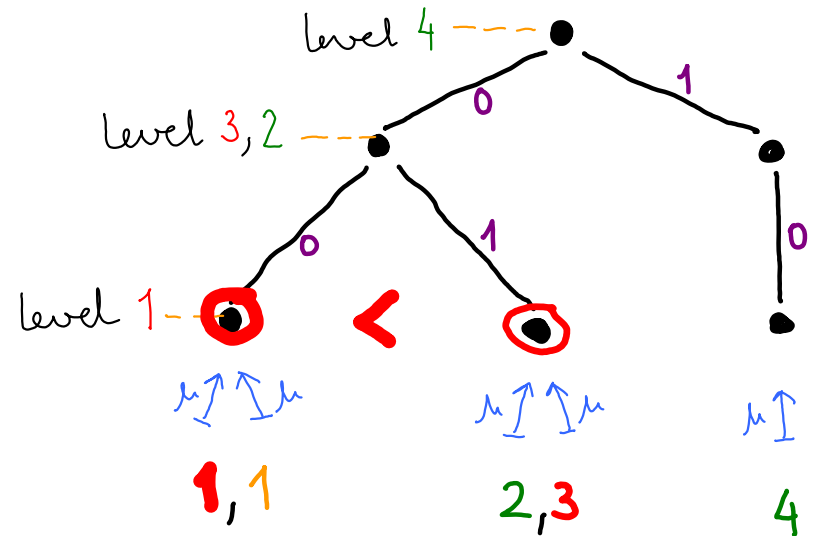
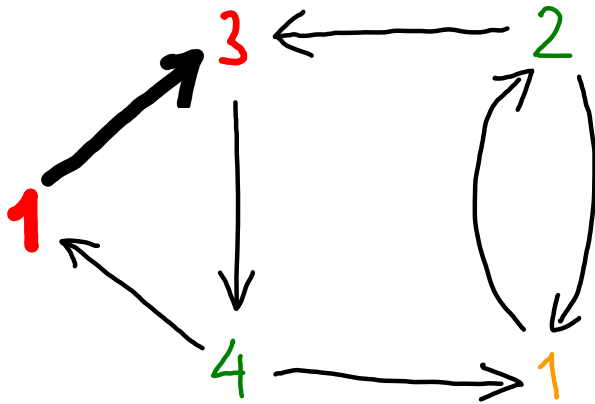
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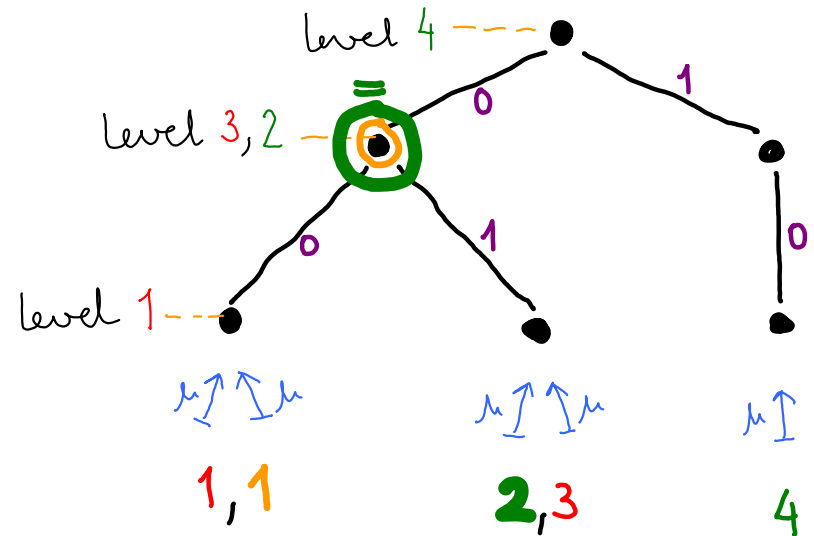
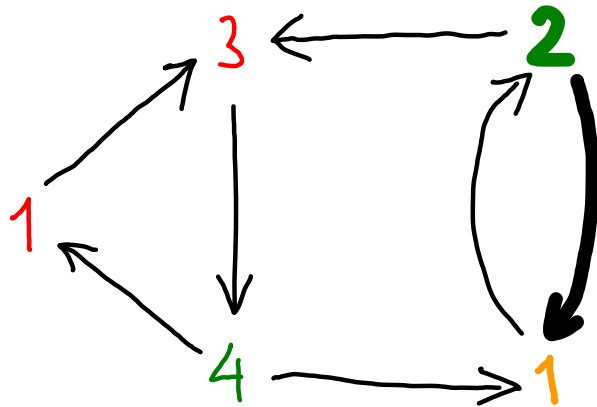
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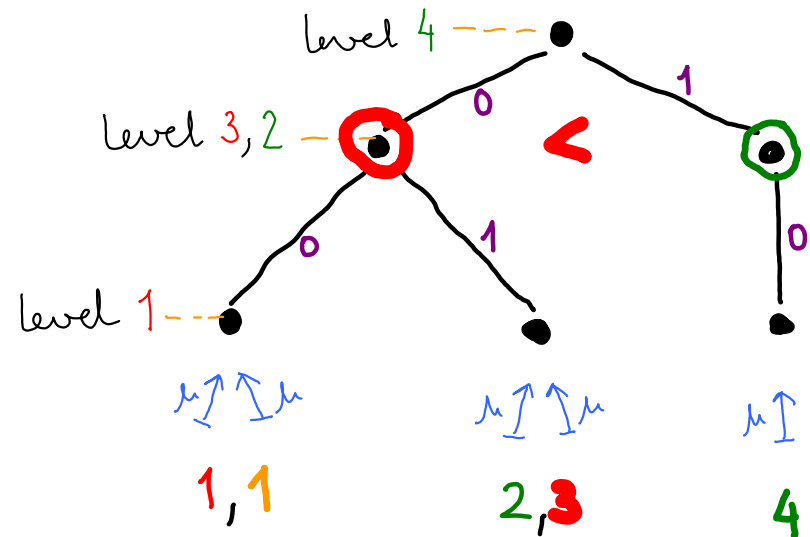
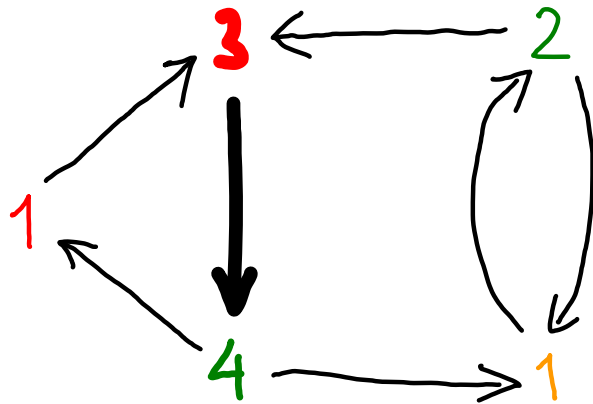
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PROGRESS MEASURES

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A "FUNDAMENTAL THEOREM" OF PARITY GAMES

THEOREM [...; Emerson, Jutla 1991; ...]

G has a progress measure iff every cycle in G is even

height $d/2$

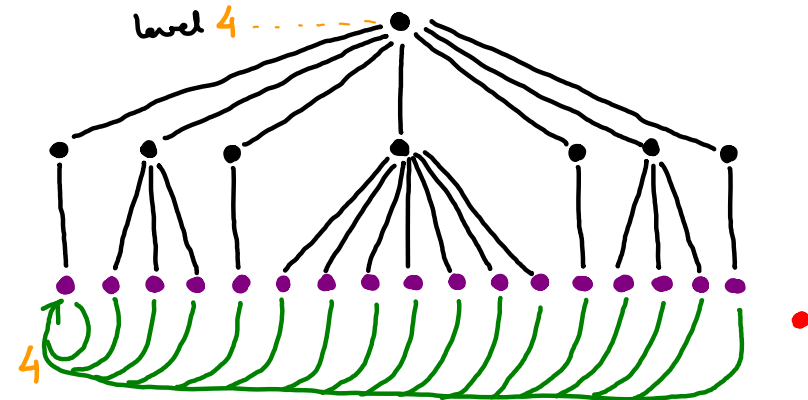
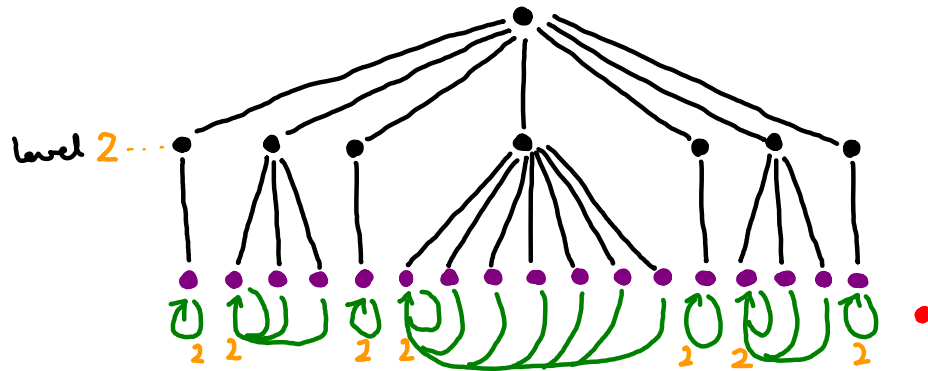
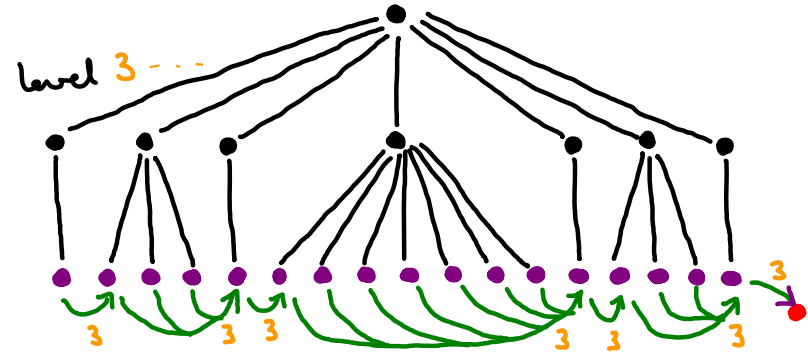
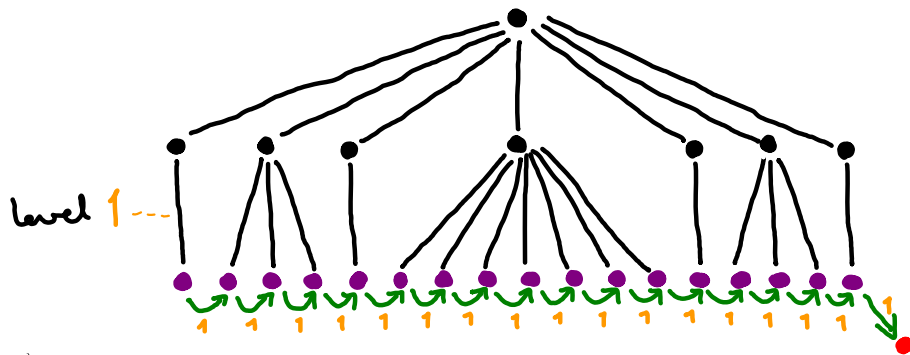
$\leq n$ leaves

THE MULTI-COUNTER METHOD

$$\mathcal{M}_{n,d} = \{ (c_{d-1}, c_{d-3}, \dots, c_3, c_1) : 0 \leq c_p \leq n \}$$

FACT Parity game G
and **safety** game $G \triangleright \mathcal{M}_{n,d}$
have the same winners

MULTI-COUNTERS FROM ANY ORDERED TREE



M_T

THE MULTI-COUNTER METHOD

THM If $\mathcal{S} = \mathcal{M}_T$ where T is

- the complete n -ary tree of height $\frac{d}{2}$

then Parity game G

and **safety** game $G \triangleright \mathcal{S}$

have the same winners

THE MULTI-COUNTER METHOD

THM If $\mathcal{S} = \mathcal{M}_T$ where T is

- the complete n -ary tree of height $\frac{d}{2}$
- the tree of a progress measure height $d/2$
 $\leq n$ leaves

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THE MULTI-COUNTER METHOD

THM If $\mathcal{S} = \mathcal{M}_T$ where T is

- the complete n -ary tree of height $\frac{d}{2}$
- the tree of a progress measure height $d/2$
 $\leq n$ leaves
- an $(n, \frac{d}{2})$ -universal tree

then Parity game G

and **safety** game $G \triangleright \mathcal{S}$

have the same winners

UNIVERSAL TREES: A QUASI-POLYNOMIAL UPPER BOUND

THEOREM [J., Lazić 2017]

There is an (n, h) -universal tree of size $n \cdot \binom{\lg n + h}{\lg n}$

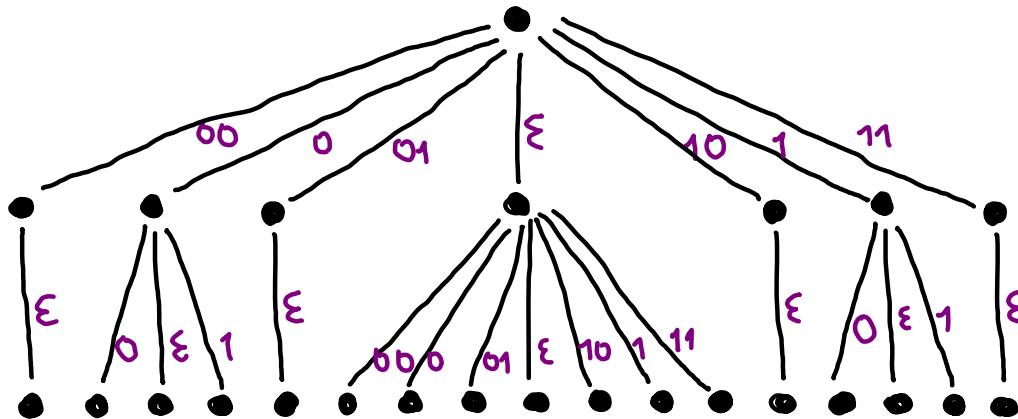
- $\text{poly}(n)$ if $h = O(\log n)$

- $n^{\lg(\frac{d}{\lg n}) + O(1)}$ if $h = \omega(\log n)$

UNIVERSAL TREES: A QUASI-POLYNOMIAL UPPER BOUND

$(4,2)$ -universal ordered tree

height h



$\leq \lg n$ bits
in total
on every path

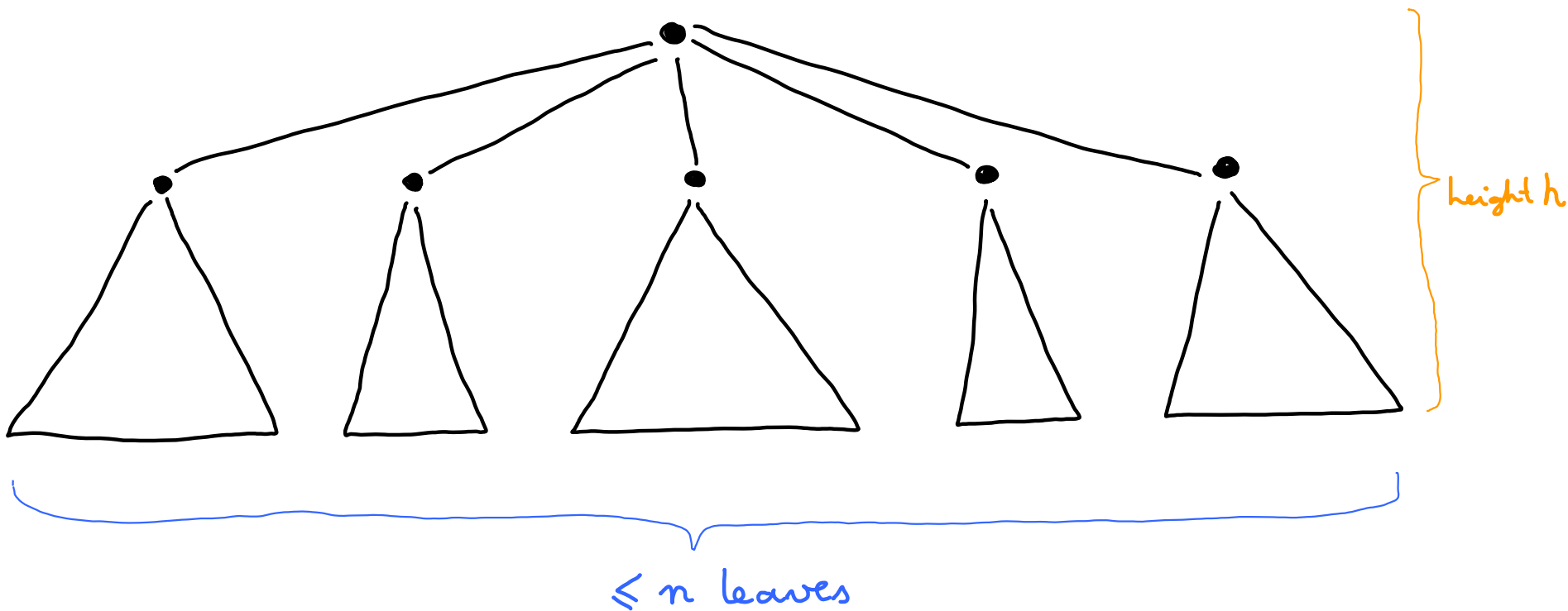
$00 < 0 < 01 < \epsilon < 10 < 1 < 11$

the linear order on bit strings induced by $0 < \epsilon < 1$

TREE CODING LEMMA

LEMMA

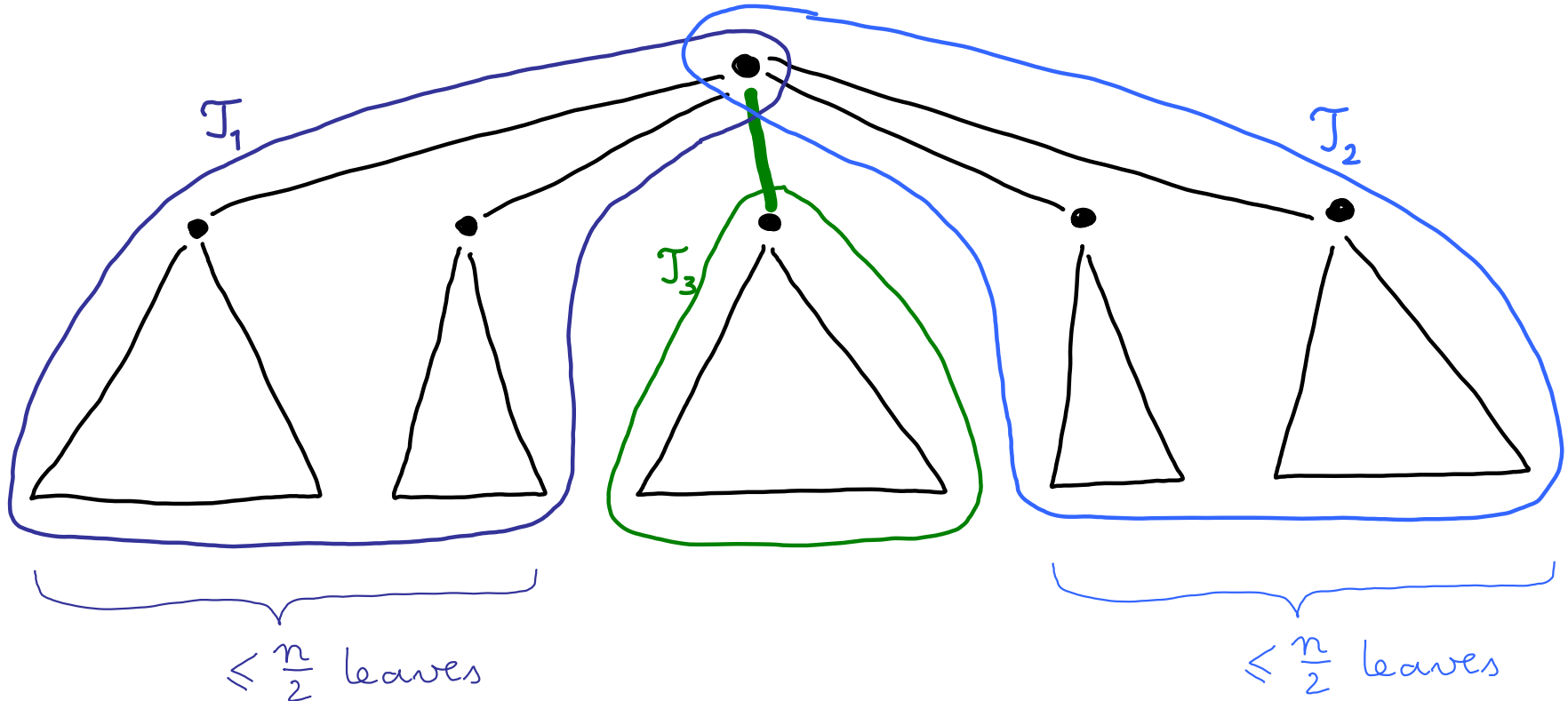
If an ordered tree T has height h and $\leq n$ leaves then there is an order-preserving labelling of T by $(\{0,1\}^*, <)$ s.t. on every path (from root to leaf) $\leq \lg n$ bits are used



TREE CODING LEMMA

LEMMA

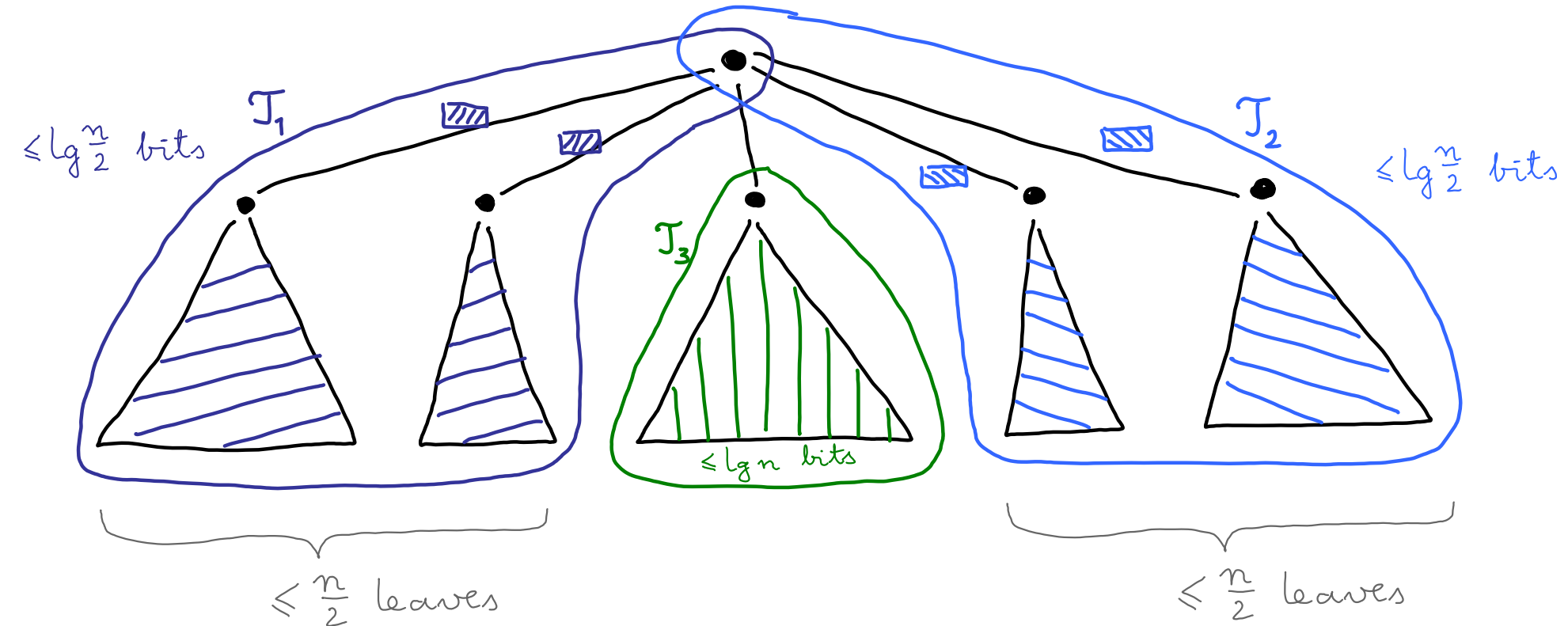
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LEMMA

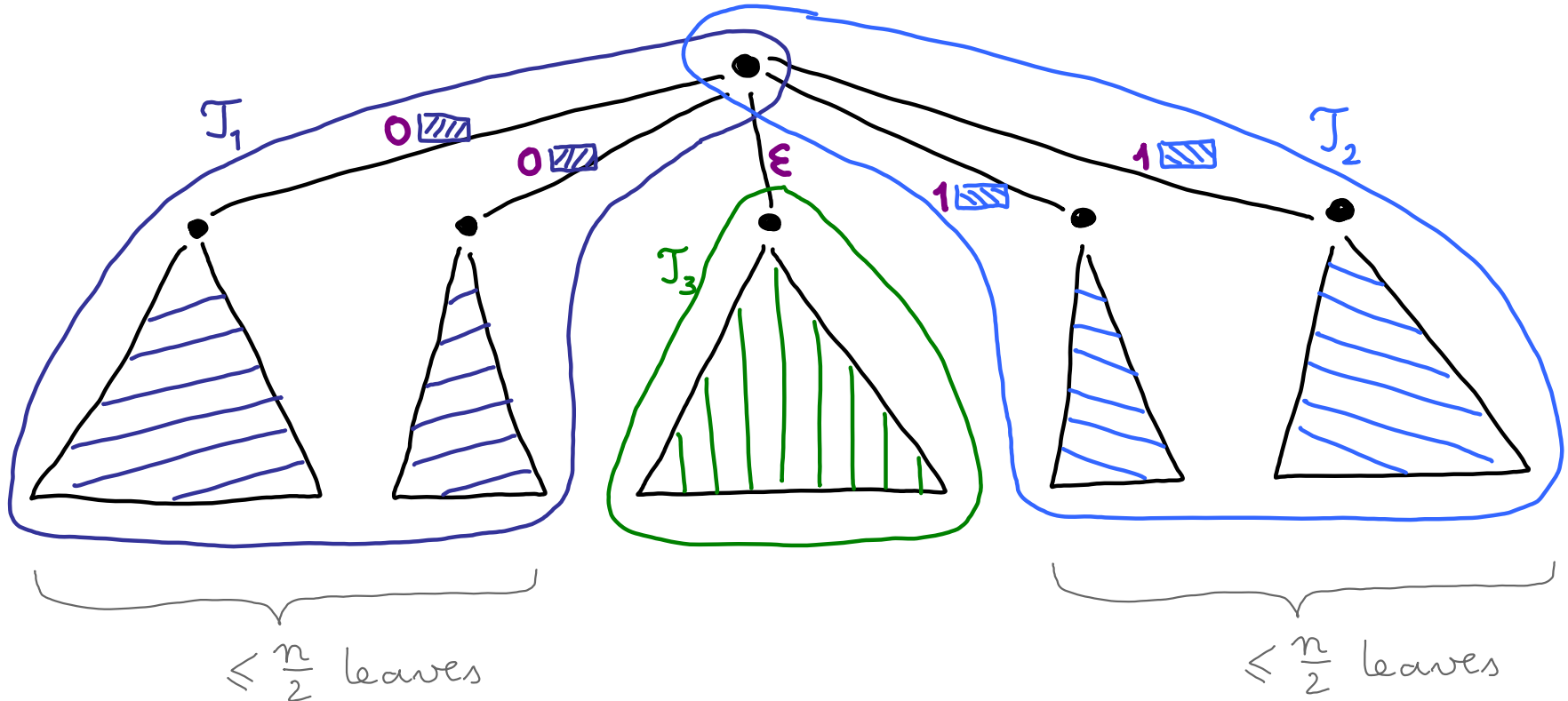
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TREE CODING LEMMA

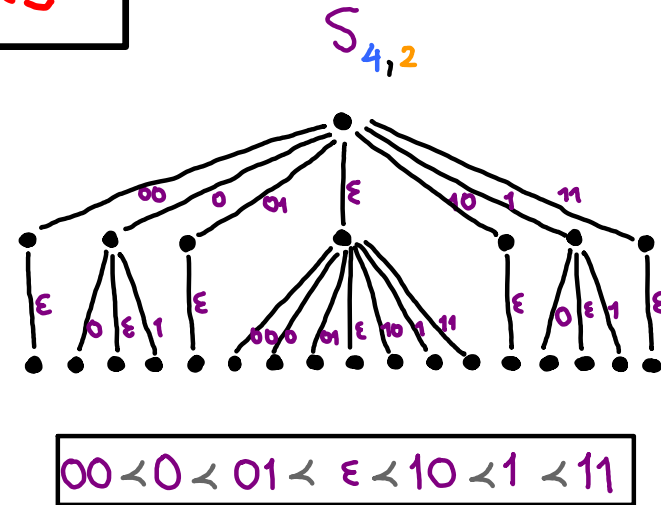
LEMMA

If an ordered tree T has height h and $\leq n$ leaves then there is an order-preserving labelling of T by $(\{0,1\}^*, <)$ s.t. on every path (from root to leaf) $\leq \lg n$ bits are used



SUCCINCT MULTI-COUNTERS

$$S_{n,h} \equiv \left\{ \langle s_h, s_{h-1}, \dots, s_1 \rangle : s_i \in \{0,1\}^* \text{ and } \sum_{i=1}^h |s_i| \leq \lceil \lg n \rceil \right\}$$



bits sufficient to represent
a succinct multi-counter

Fact $|S_{n,h}| \leq 2^{\lceil \lg n \rceil \cdot (1 + \lceil \lg h \rceil)} = n^{\lg h + o(1)}$

For each bit, $\lceil \lg n \rceil$ is the bit, $(1 + \lceil \lg h \rceil)$ is the co-ordinate the bit belongs to

THE SIZE OF $S_{n,h}$

- $|S_{n,h}| \leq 2^{\lceil \lg n \rceil} \cdot \binom{\lceil \lg n \rceil + h}{h}$

- $|S_{n,h}| = \begin{cases} O(n \cdot \lg^h n) & \text{if } h = O(1) \\ O(n^{1+o(1)}) & \text{if } h = o(\log n) \\ \tilde{O}\left(n^{\lg(\delta+1) + \underbrace{\lg(e_\delta)+1}_{\leq 3.72}}\right) & \text{if } h = \lceil \delta \cdot \lg n \rceil \\ O\left(h \cdot n^{\lg(\frac{h}{\lg n}) + 0.45}\right) & \text{if } h = \omega(\log n) \end{cases}$

where $e_\delta = \left(1 + \frac{1}{\delta}\right)^\delta$

SMALLEST UNIVERSAL TREES ARE QUASI-POLYNOMIAL

THEOREM [J., Lazić 2017]

There is an (n, h) -universal tree

$$\text{of size } n \cdot \binom{\lg n + h}{h} = n^{\lg\left(\frac{h}{\lg n}\right) + O(1)}$$

THEOREM [Czerwinski, Daviaud, Fijałkowski, J., Lazić, Panys 2019]

Every (n, h) -universal tree

$$\text{is of size at least } \binom{\lg n + h - 1}{h - 1} \geq n^{\lg\left(\frac{h}{\lg n}\right) - 1}$$

SMALLEST UNIVERSAL TREES ARE QUASI-POLYNOMIAL

$L(n, h)$ $\stackrel{\text{def}}{=}$ smallest # leaves in an (n, h) -universal tree

$$L(n, 1) = n$$

$$L(1, h) = 1$$

Upper bound recurrence

$$L(n, h) \leq L(n, h-1) + 2 \cdot L\left(\frac{n}{2}, h\right)$$

Lower bound recurrence

$$L(n, h) \geq L(n, h-1) + L\left(\frac{n}{2}, h\right)$$

COROLLARY

$$L(n, h) \geq \binom{\lg n + h - 1}{h - 1}$$

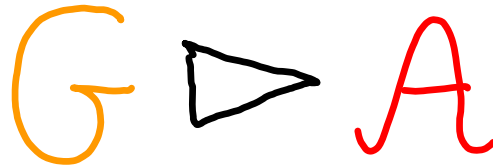
SOLVING PARITY GAMES USING SAFETY AUTOMATA

[Bennet, Janin, Walukiewicz 2003]

parity
game

deterministic
safety automaton

the "chained product"
game is played on G



- A reads priority sequences
- A declares Odd the winner if **REJECT** state is reached

safety game

SOLVING PARITY GAMES USING SAFETY AUTOMATA

[Bennet, Janin, Walukiewicz 2003]

parity
game

deterministic
safety automaton

$G \triangleright A$

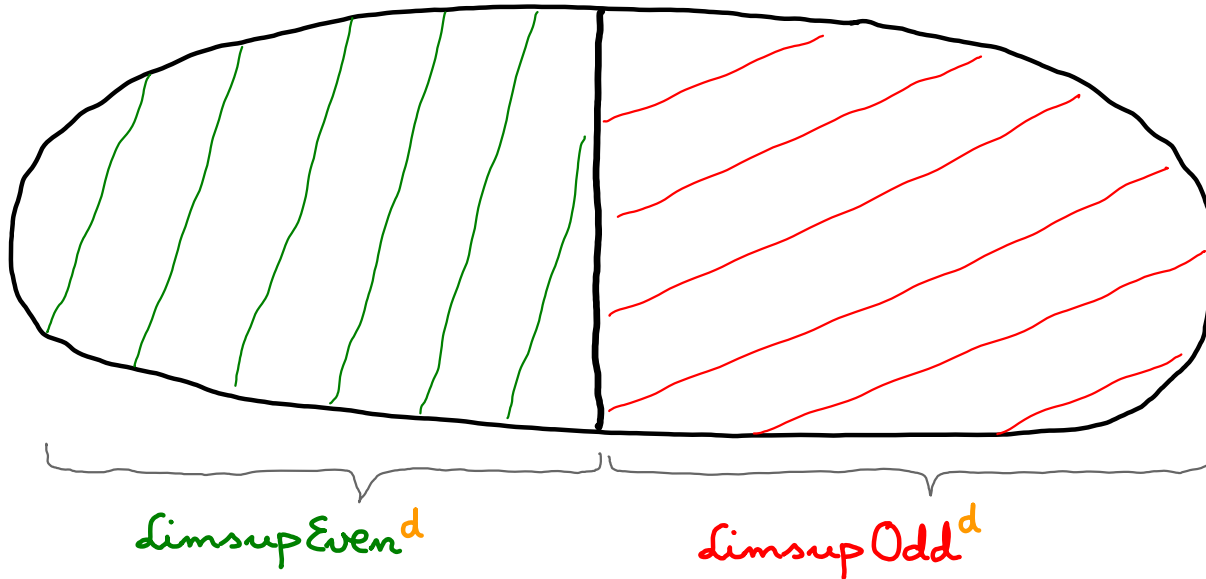
[Calude, Jain, Khousainov, Li, Stephan 2017]

QUESTION What properties of A make
 G and $G \triangleright A$ have the same winners?

- If Even plays a positional winning strategy in G then A accepts
- If Odd plays a positional winning strategy in G then A rejects

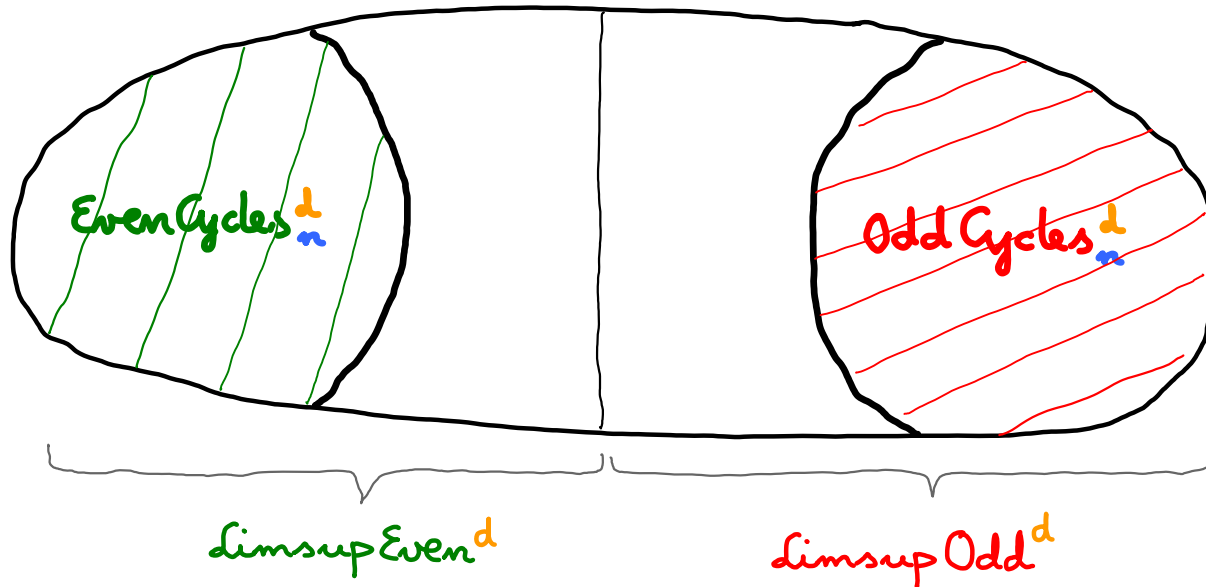
LANGUAGES OF PRIORITY SEQUENCES

- $\text{limsupEven}^d \subseteq \{1, 2, \dots, d\}^\omega$: won by Even



LANGUAGES OF PRIORITY SEQUENCES

- $\text{Limsup Even}^d \subseteq \{1, 2, \dots, d\}^\omega$: won by Even
 - $\text{Even Cycles}_n^d \subseteq \{1, 2, \dots, d\}^\omega$: arising from a game graph (with $\leq n$ vertices and $\leq d$ priorities) in which all cycles are even
-



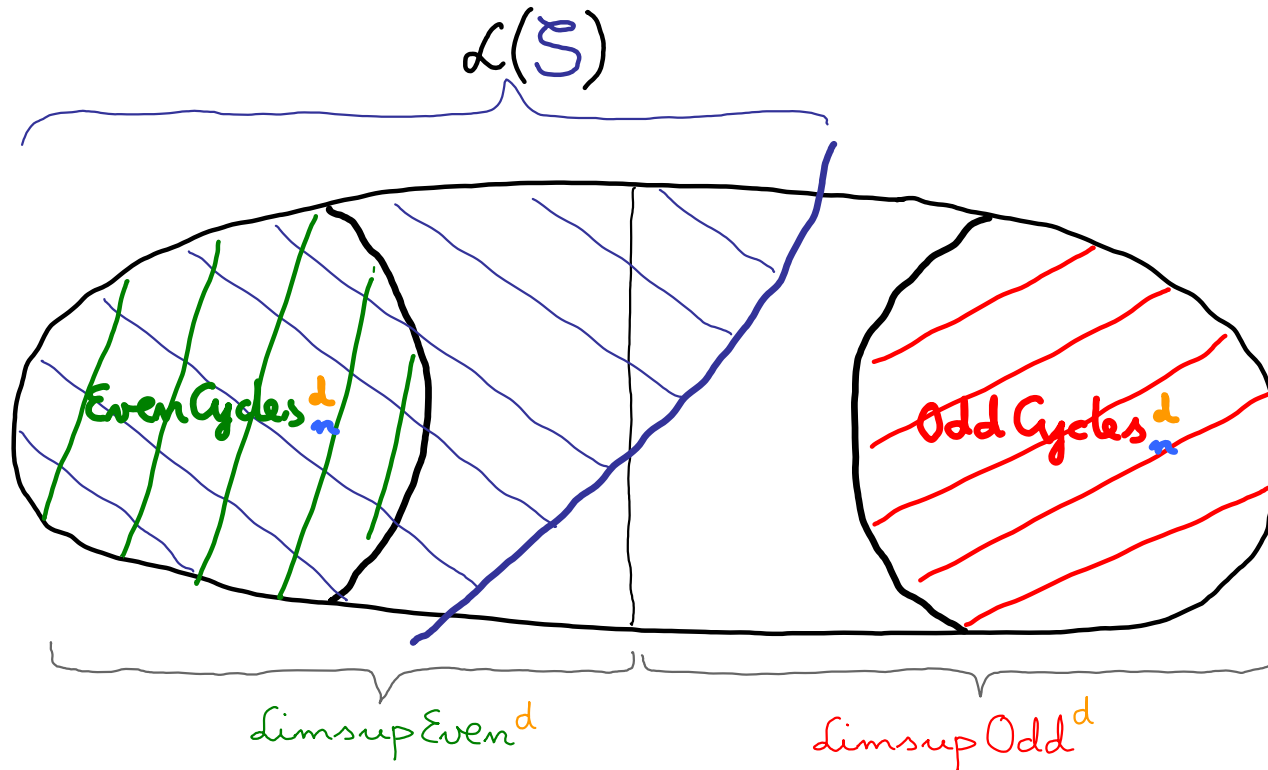
SEPARATING (SAFETY) AUTOMATA

[Bojańczyk, Czerwinski 2018]

DEFINITION

A finite (safety) automaton Σ
is an (n, d) -separator

if $\mathcal{L}(\Sigma)$ separates EvenCycles_n^d from OddCycles_n^d

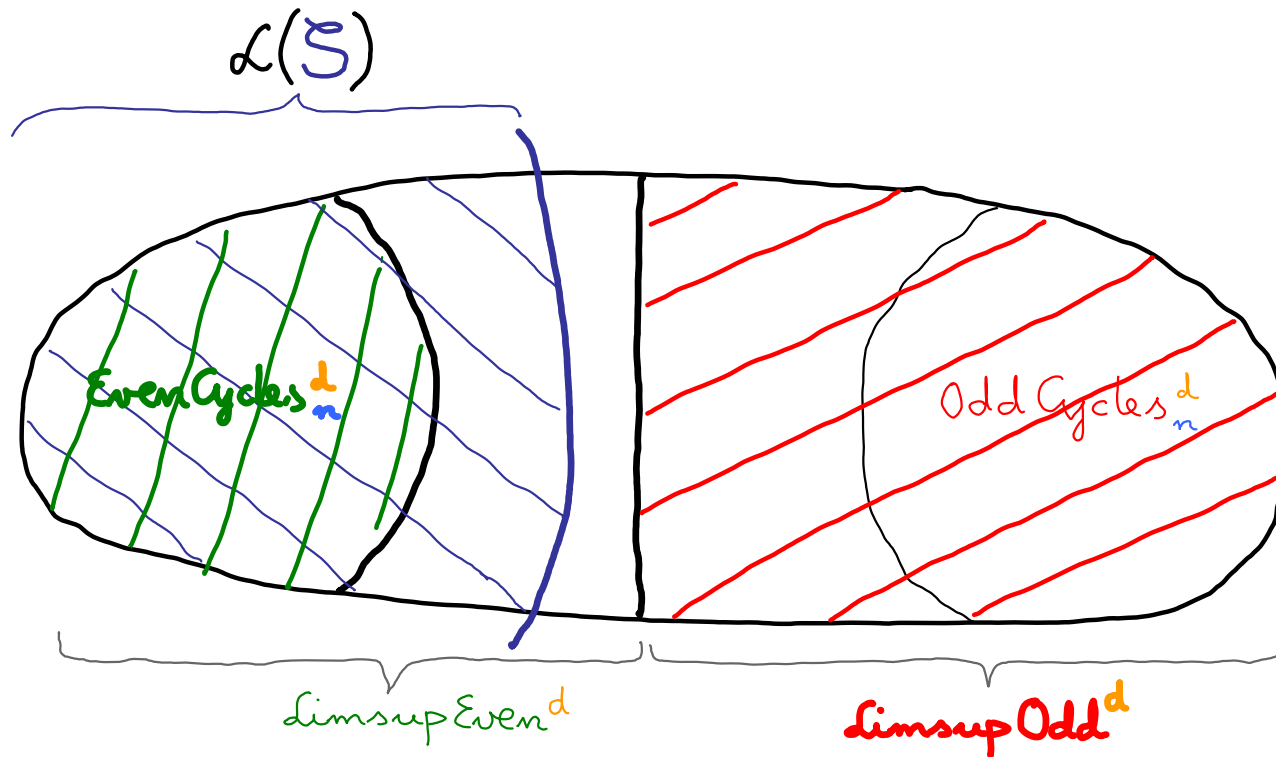


SEPARATING (SAFETY) AUTOMATA

DEFINITION

A finite (safety) automaton $\mathcal{S}$ is a strong (n, d) -separator

if $\mathcal{L}(\mathcal{S})$ separates EvenCycles_n^d from Limsup Odd^d



THE SEPARATION METHOD

FACT If S is an (n, d) -separator
and the parity game G has $\leq n$ vertices and $\leq d$ priorities
then games G and $G \triangleright S$ have the same winners

parity game

safety game

A QUASI-POLYNOMIAL SEPARATOR

THEOREM [Calude et al. 2017; Bojańczyk, Czerwiński 2019]

There is a strong (n, d) -separator of size $n^{\lg d + o(1)}$

- States: "play statistics" $(p_{\lg n}, p_{\lg n - 1}, \dots, p_1, p_0) \in \{0, 1, 2, \dots, d\}^{\lg n + 1}$
- Transitions: see [Calude et al. 2017] or [Bojańczyk, Czerwiński 2018]

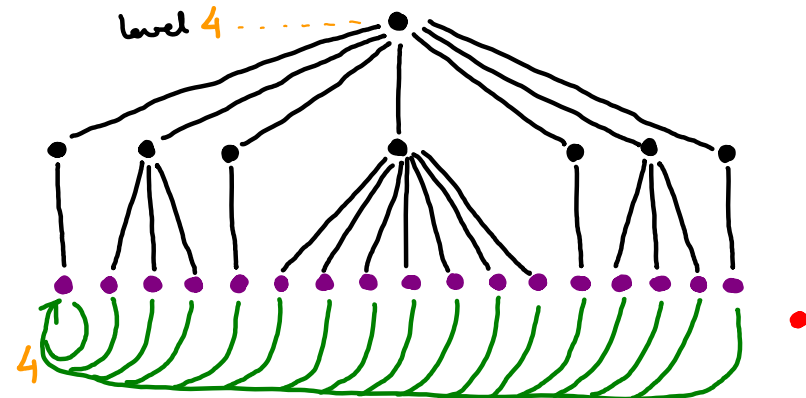
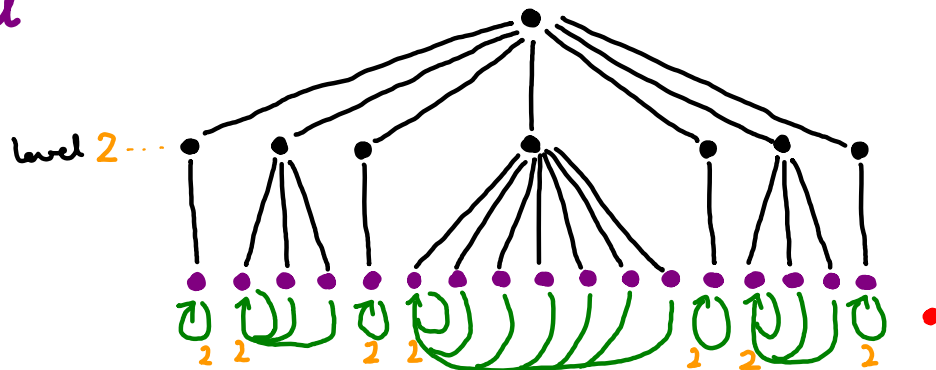
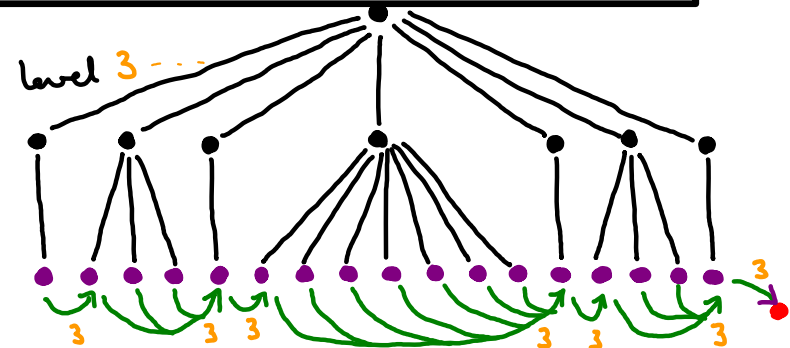
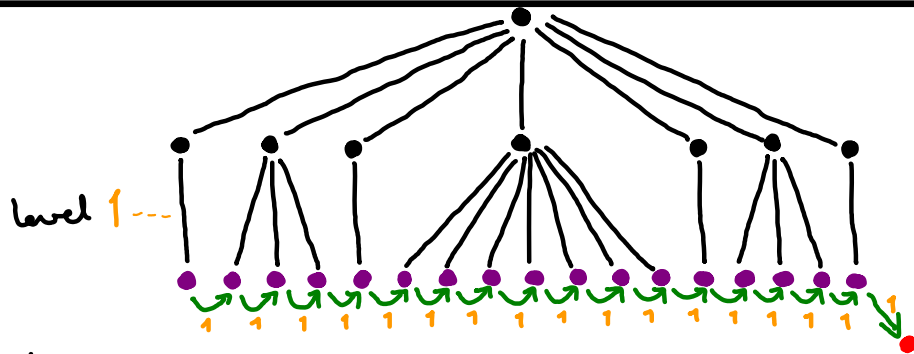
$\swarrow$
 $\lg d \cdot \lg n$ -space TM

$\swarrow$
automaton of size $n^{\lg d + o(1)}$

SEPARATING AUTOMATA FROM UNIVERSAL TREES

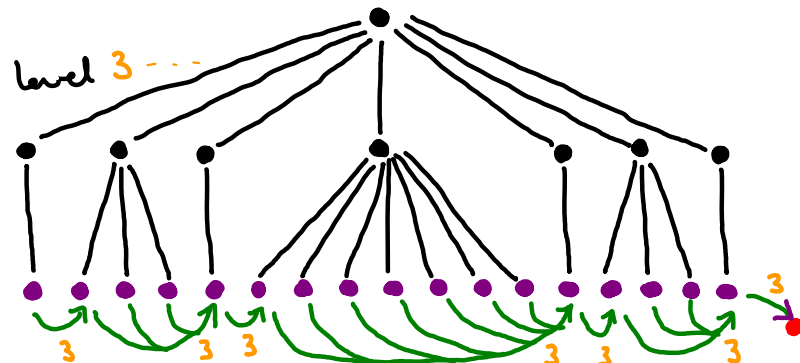
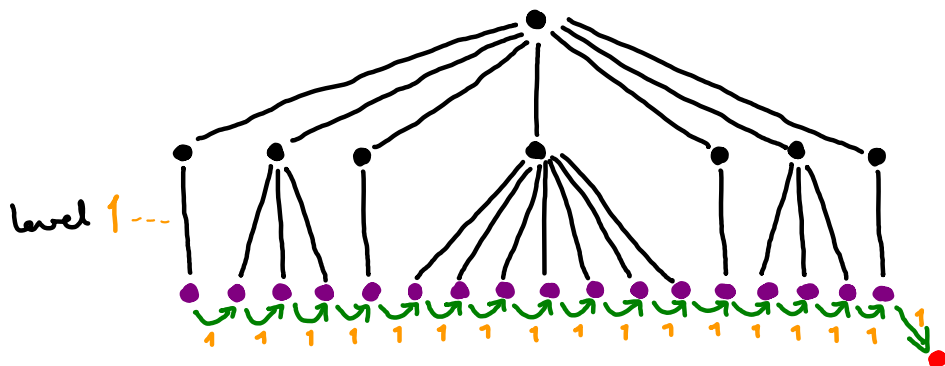
THEOREM [Czerwinski, Daviaud, Fijałkow, J., Lazić, Pany 2019]

Leaves of every $(n, \frac{d}{2})$ -universal tree
are the states of a strong (n, d) -separator

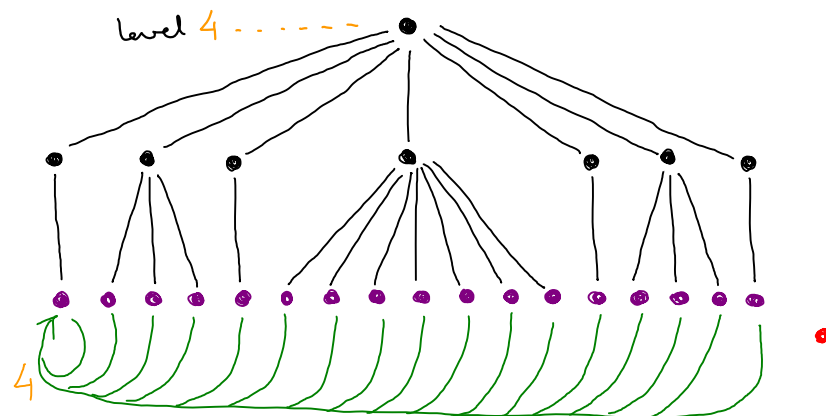
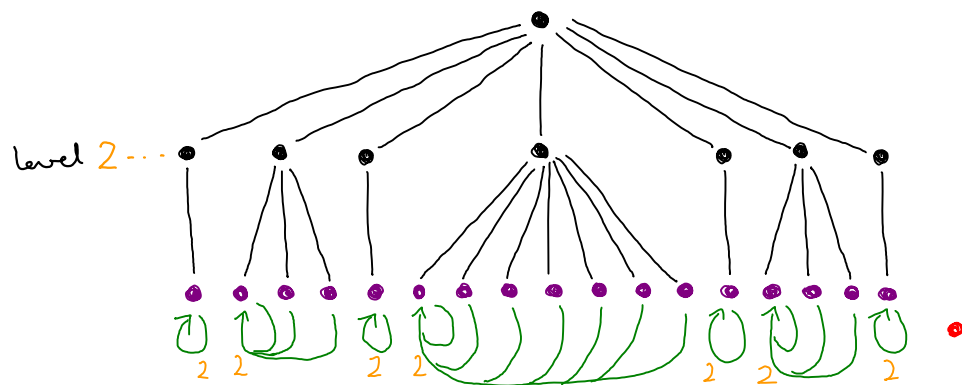


$\mathcal{M}_u$:

M_u REJECTS ALL WORDS IN Odd_d



M_u :



M_u ACCEPTS ALL WORDS IN $\text{Even}_{n,d}$

- If all cycles in G are even
then there is a progress measure

$$\mu: V \rightarrow T \hookrightarrow U$$

- Let M_u run on G :

Invariant: when M_u visits vertex v ,
its state is $\leq \mu(v)$

SEPARATING AUTOMATA FROM REGISTER GAMES

THEOREM [Lehtinen 2018]

There is parity strong (n, d) -separator
with $\lg n$ priorities
and of size $n \cdot d^{\lg n} = n^{\lg d + O(1)}$

COROLLARY

Parity games can be solved in time
 $(n^{\lg d})^{\lg n}$

UNIVERSAL TREES $\equiv$ SEPARATING AUTOMATA

THEOREM [Czerwiński, Daviaud, Fijałkowski, J., Lazić, Panys 2019]

Leaves of every $(n, \frac{d}{2})$ -universal tree
are the states of a strong (n, d) -separator

THEOREM [Czerwiński, Daviaud, Fijałkowski, J., Lazić, Panys 2019]

States in every strong (n, d) -separator
include all the leaves in an $(n, \frac{d}{2})$ -universal tree

UNIVERSAL TREES AND SEPARATING AUTOMATA ARE QUASI-POLYNOMIAL

THEOREM [Czerwiński, Daviaud, Fijałkow, J., Lazić, Parys 2018]

The sizes of **smallest universal trees**
and of **smallest separating automata**
are **quasi-polynomial**

UNIVERSAL TREES $\equiv$ SEPARATING AUTOMATA

SMALLEST UNIVERSAL TREES ARE QUASI-POLYNOMIAL

THEOREM [Czerwiński, Daviaud, Fijałkow, J., Lazić, Parys 2018]

Leaves of every $(n, \frac{d}{2})$ -universal tree
are the states of a strong (n, d) -separator

THEOREM [Czerwiński, Daviaud, Fijałkow, J., Lazić, Parys 2018]

States in every strong (n, d) -separator
include all the leaves in an $(n, \frac{d}{2})$ -universal tree

THEOREM [J., Lazić 2017]

There is an $(n, \frac{d}{2})$ -universal tree
of size $n \cdot \binom{\lg n + \frac{d}{2}}{\lg n} = n^{\lg(\frac{d}{\lg n}) + o(1)}$

THEOREM [Czerwiński, Daviaud, Fijałkow, J., Lazić, Parys 2018]

Every $(n, \frac{d}{2})$ -universal tree
is of size at least $\binom{\lg n + \frac{d}{2} - 2}{\lg n - 1} \geq n^{\lg(\frac{d}{\lg n}) - 2}$

HOT OFF/ON THE PRESS

- [Daviaud, J., Lehtinen 2019]
"Alternating weak automata from universal trees"
- [Daviaud, J., Thejaswini 20??]
"The Strahler number of a parity game"
- [Parys 2019]
"Zielonka's algorithm in quasi-polynomial time"
[Lehtinen, Schewe, Wojtczak 2019]
"Improving the complexity of Parys' recursive algorithm"
- [J., Moran 20??]
"A universal algorithm for parity games and model checking"

THE STRAHLER NUMBER

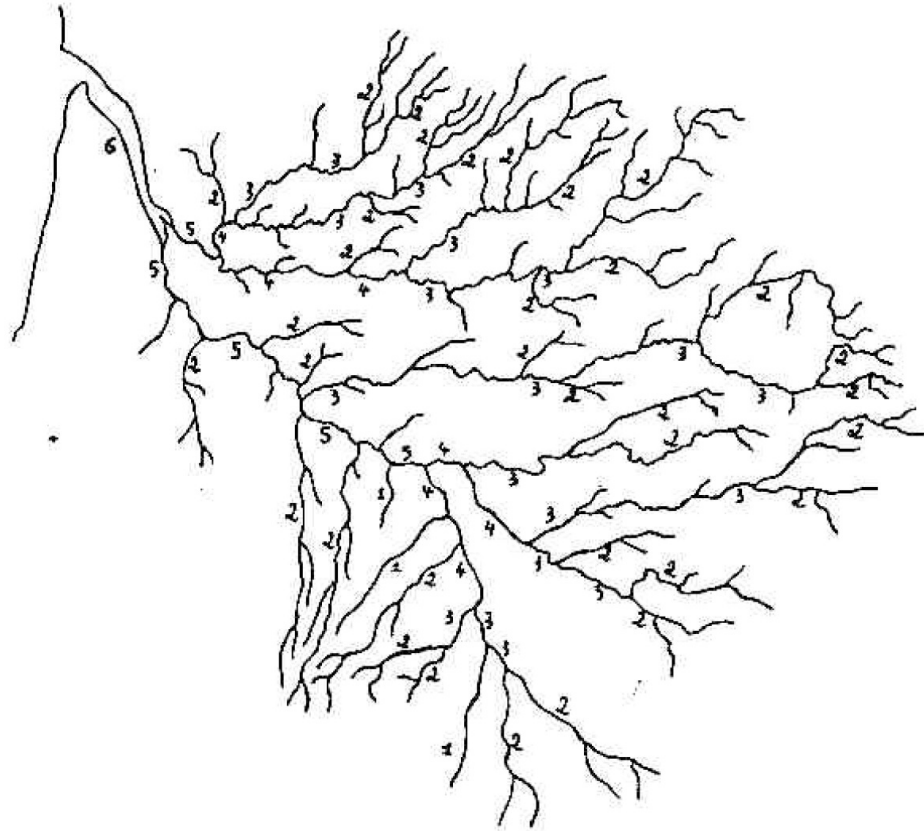


Fig. 2 : The Horton-Strahler rule for the Garonne river network

[Viennot 1990]

OPEN PROBLEMS

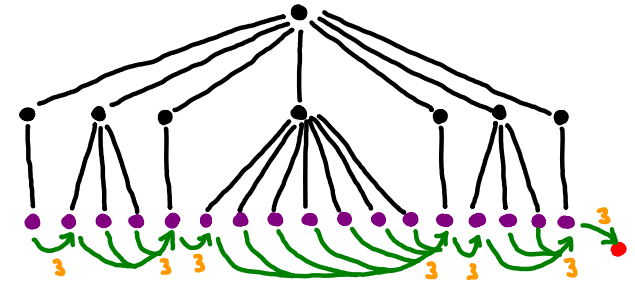
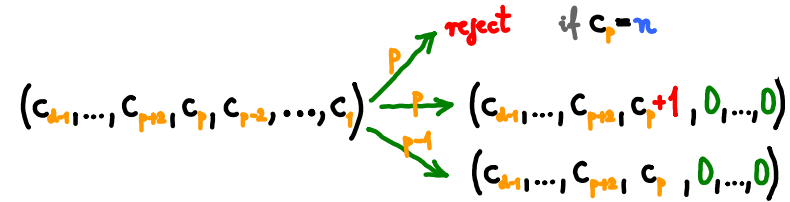
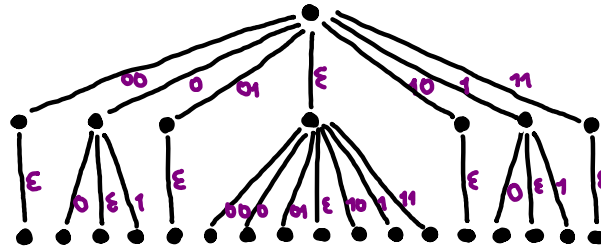
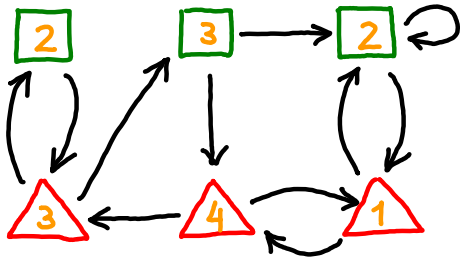
- Is there a (randomized) poly-time algorithm?
- Design separators that are smaller than strong separators
- Design parity separators that are smaller than safety separators
- Close the $\Omega(n \log n)$ and $n^{O(\log d)}$ gap for the blow-up in alternating parity to weak automata translation

UNIVERSAL TREES

QUASI-POLYNOMIAL

PARITY GAMES

SEPARATING AUTOMATA



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K. LEHTINEN, R. MORVAN, THEJASWINI K.S.